Pm920030182 US1
1/50
JAY R. HERRING

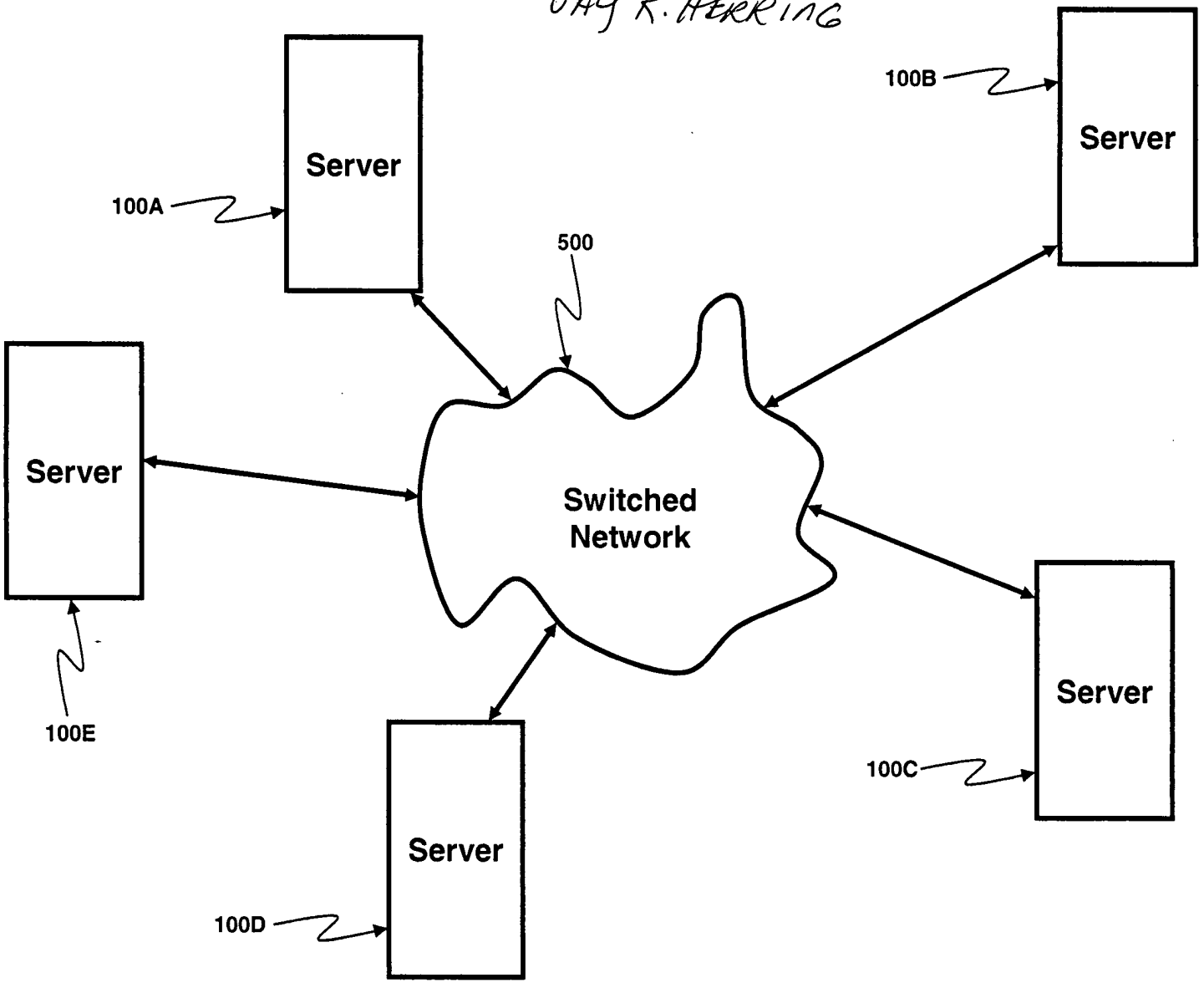

Figure 1

Large Systems

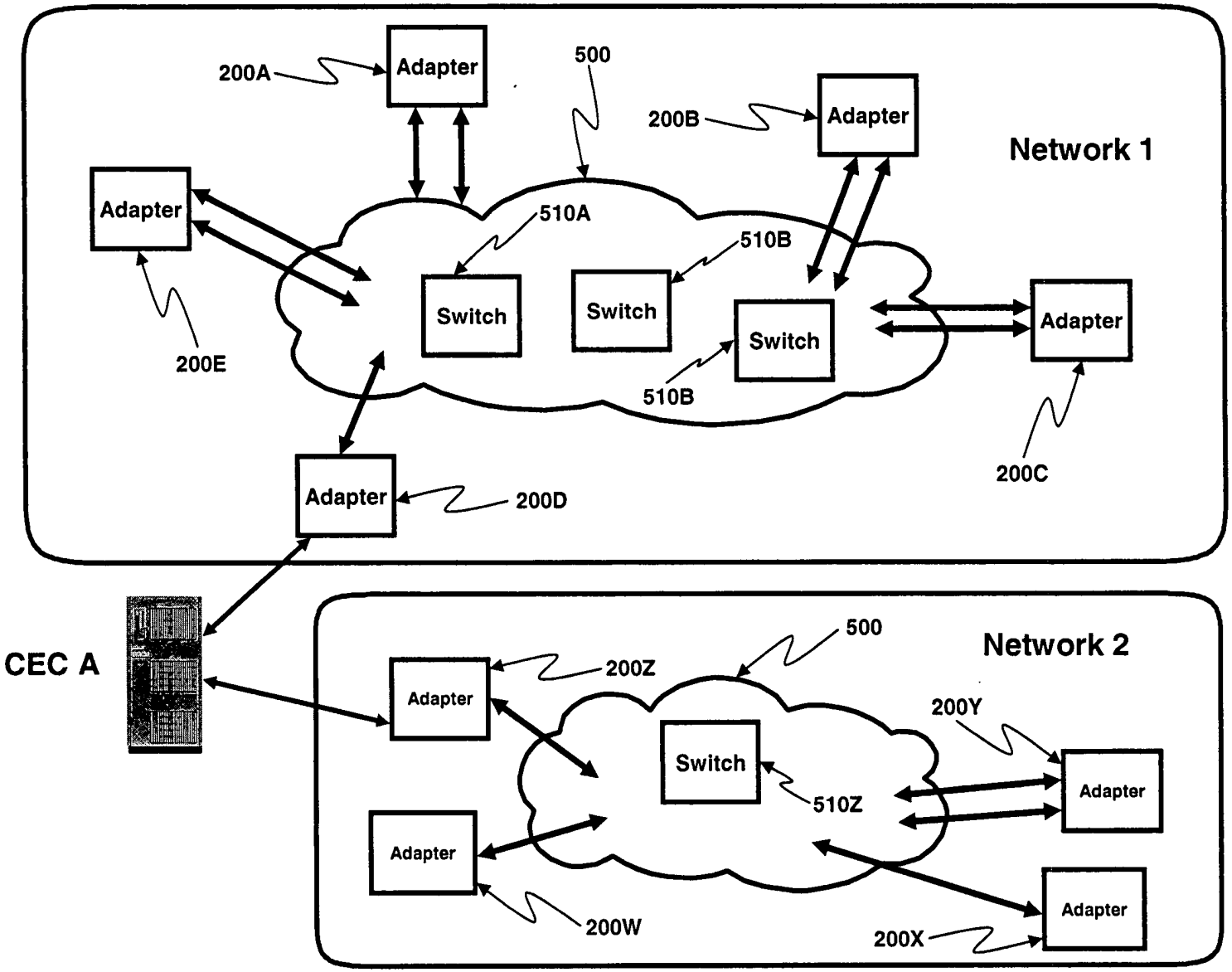

Figure 2

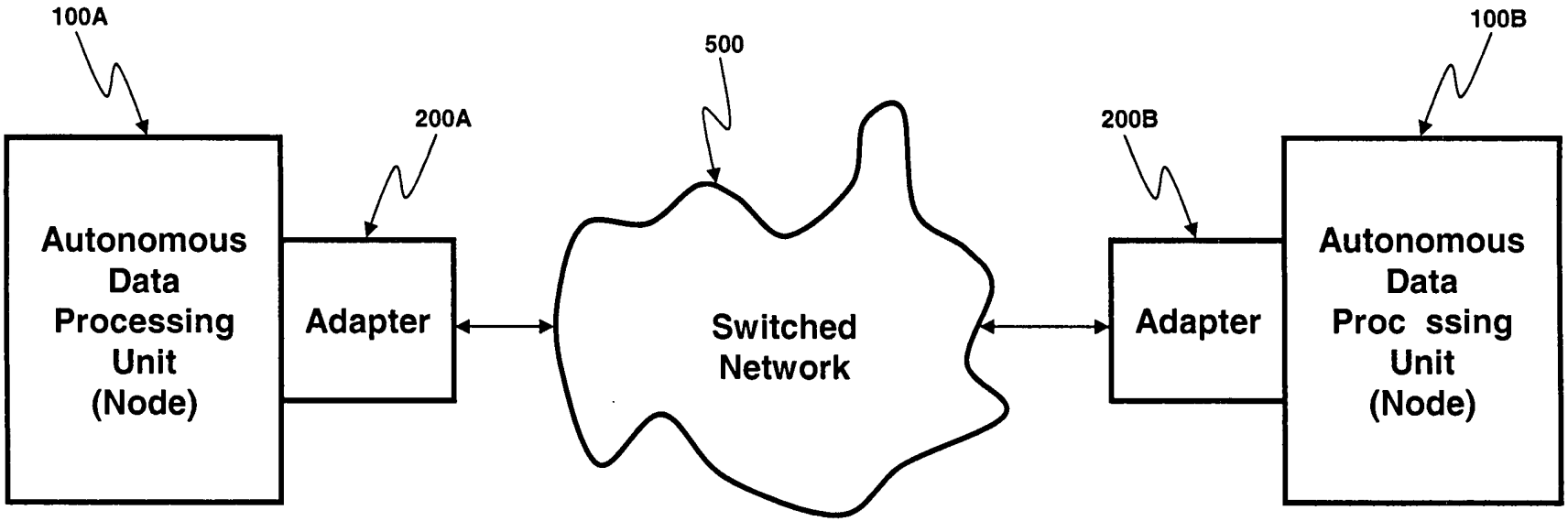
100A
200A
500
200B
100B
Autonomous Data Processing Unit (Node)
Adapter
Switched Network
Adapter
Autonomous Data Proc ssing Unit (Node)

Figure 3

Send-Receive

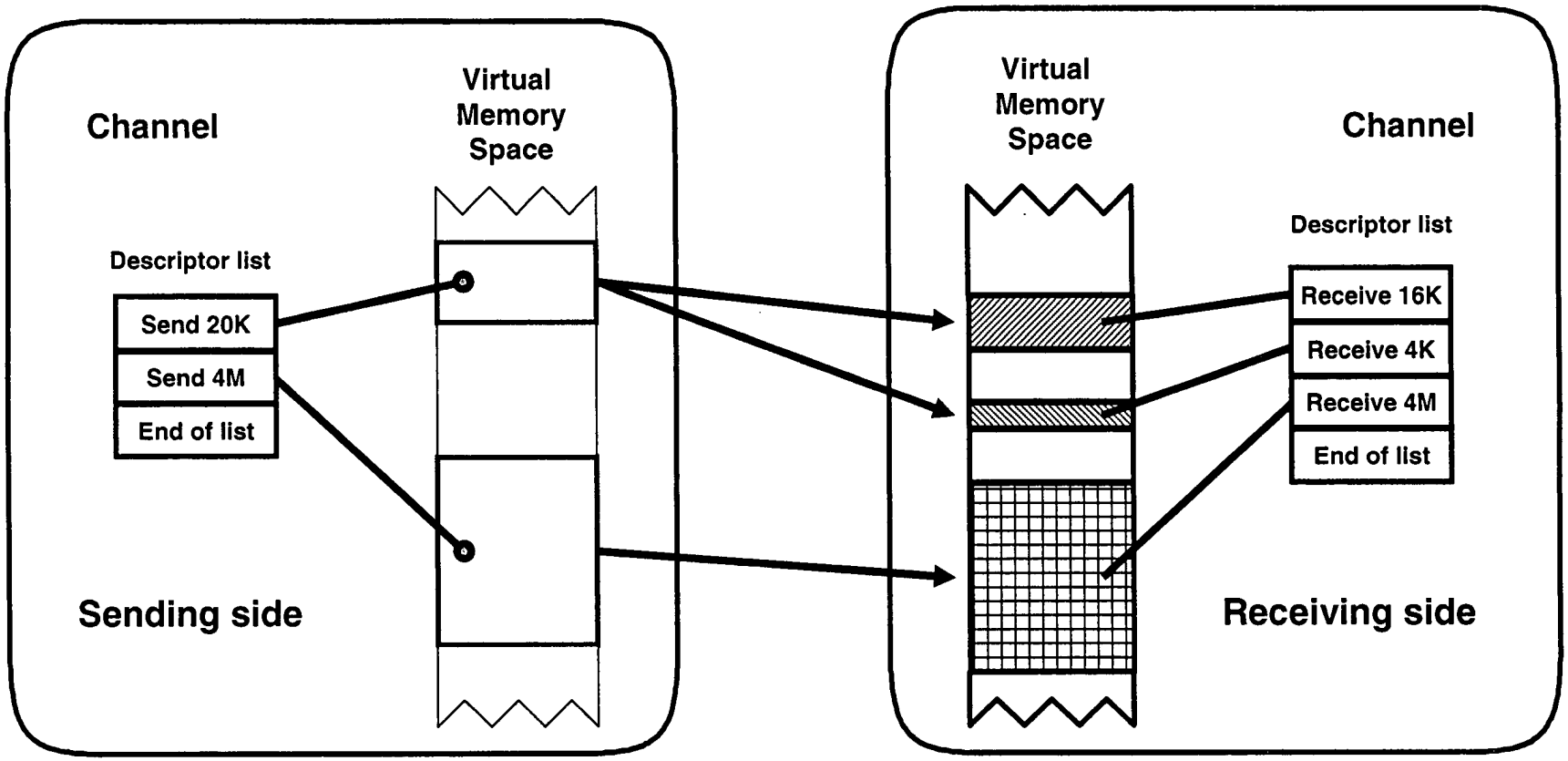

Figure 4

Remote Read-Write

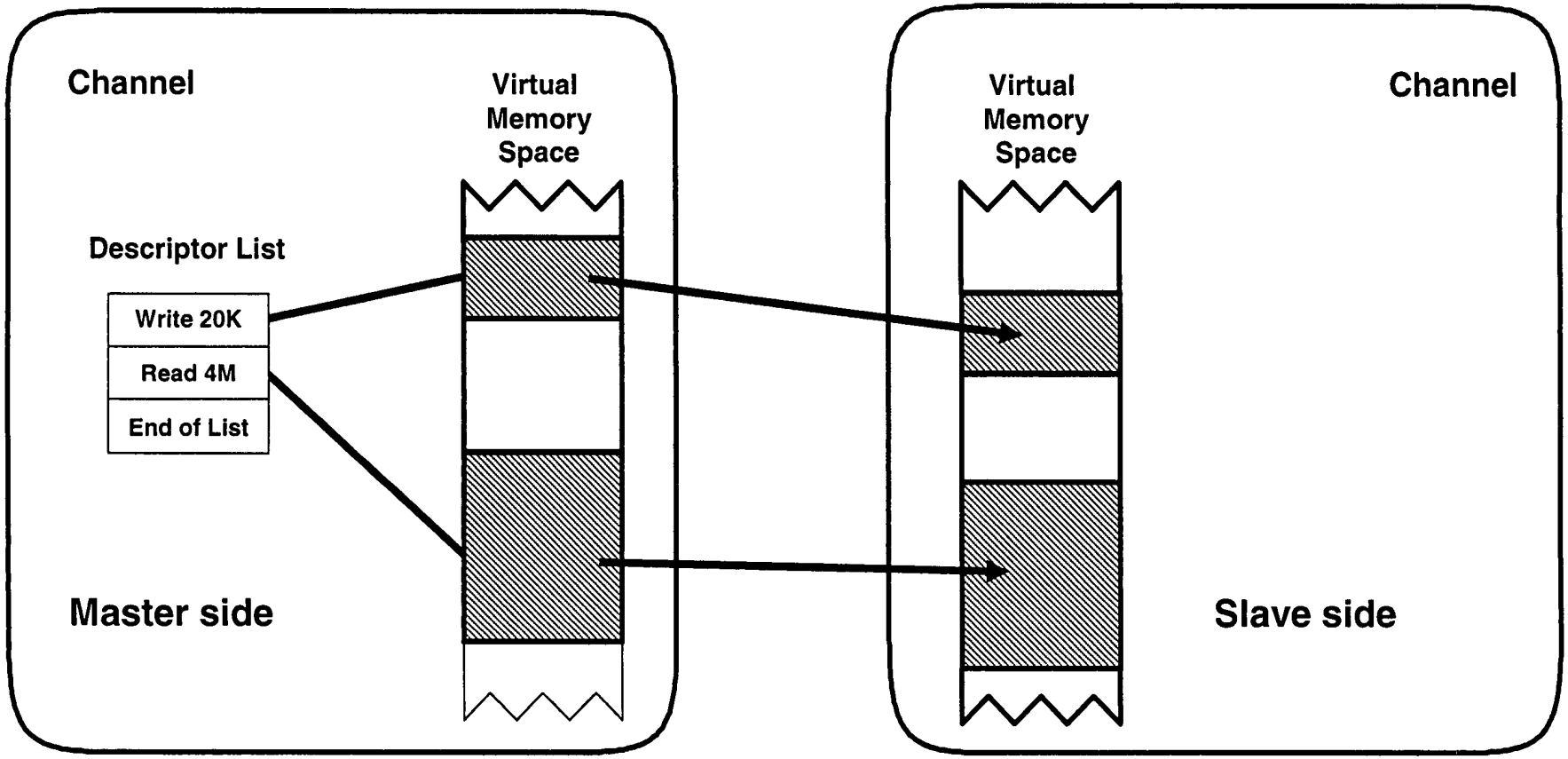

Figure 5

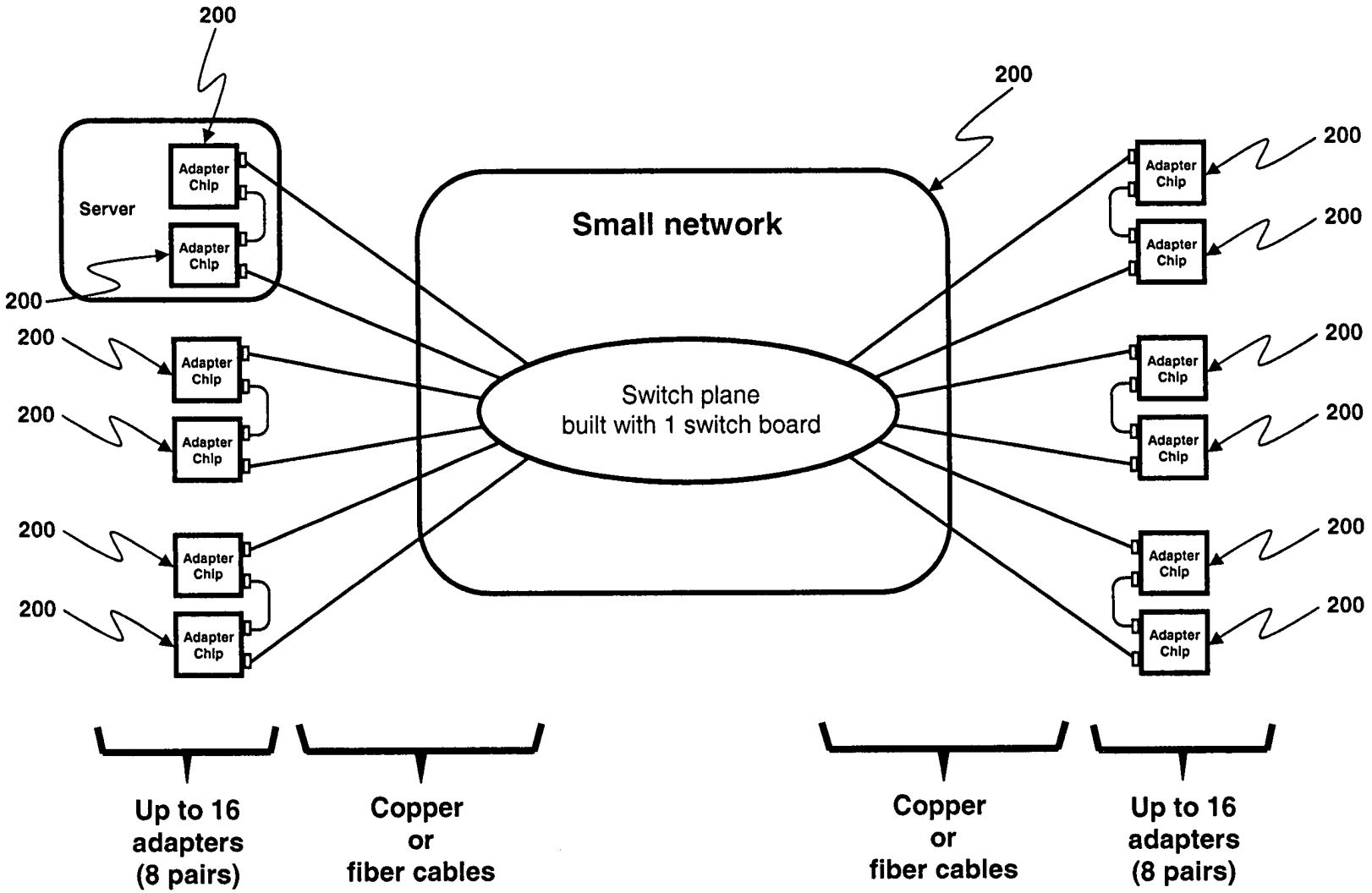
200
Server
Adapter Chip
Adapter Chip
200
Small network
Switch plane
built with 1 switch board
Up to 16 adapters (8 pairs)
Copper or fiber cables
Copper or fiber cables
Up to 16 adapters (8 pairs)

Figure 6

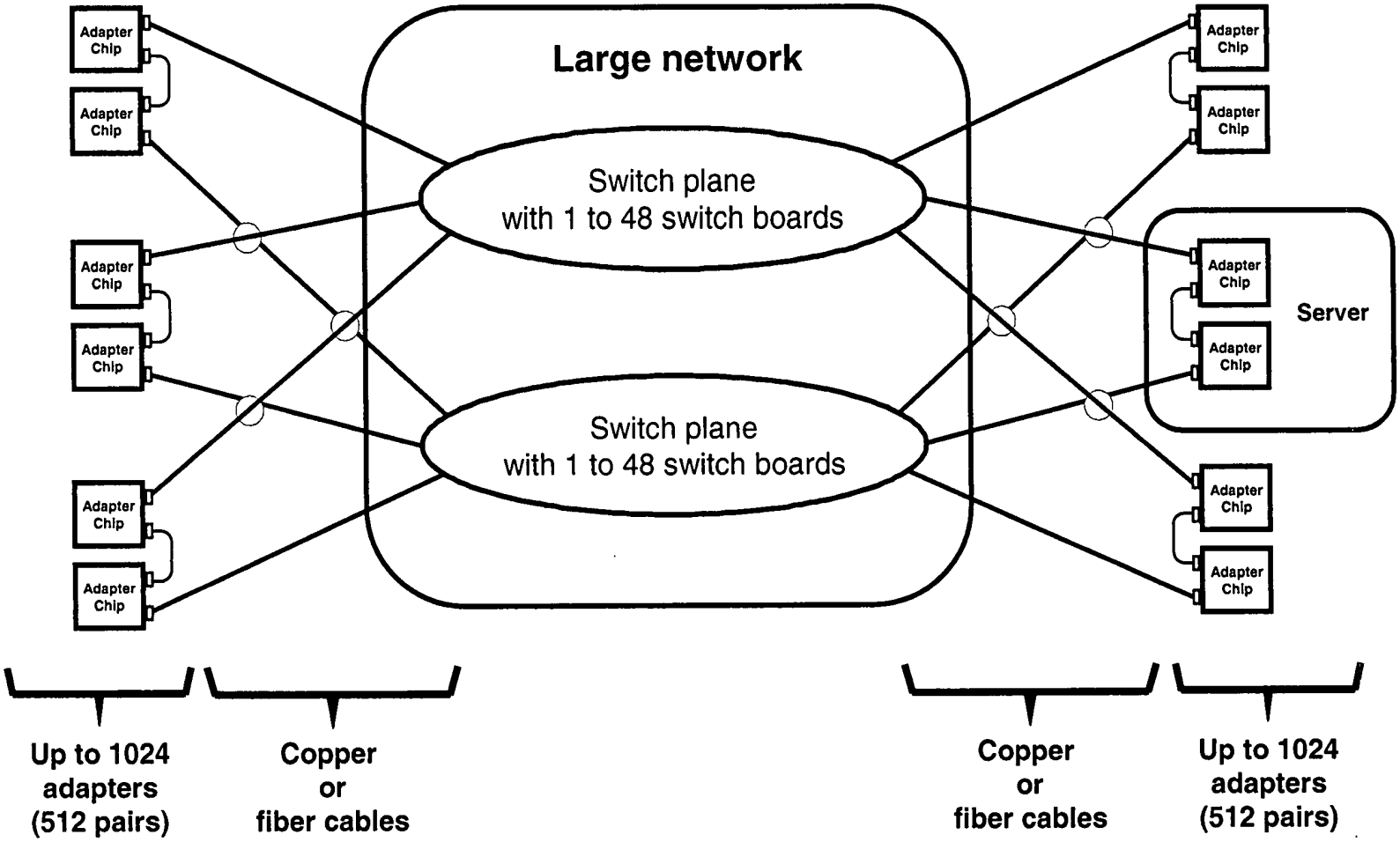
Large network
Switch plane
with 1 to 48 switch boards
Switch plane
with 1 to 48 switch boards
Adapter Chip
Server
Up to 1024
adapters
(512 pairs)
Copper
or
fiber cables
Copper
or
fiber cables
Up to 1024
adapters
(512 pairs)

Figure 7

Programming Interface

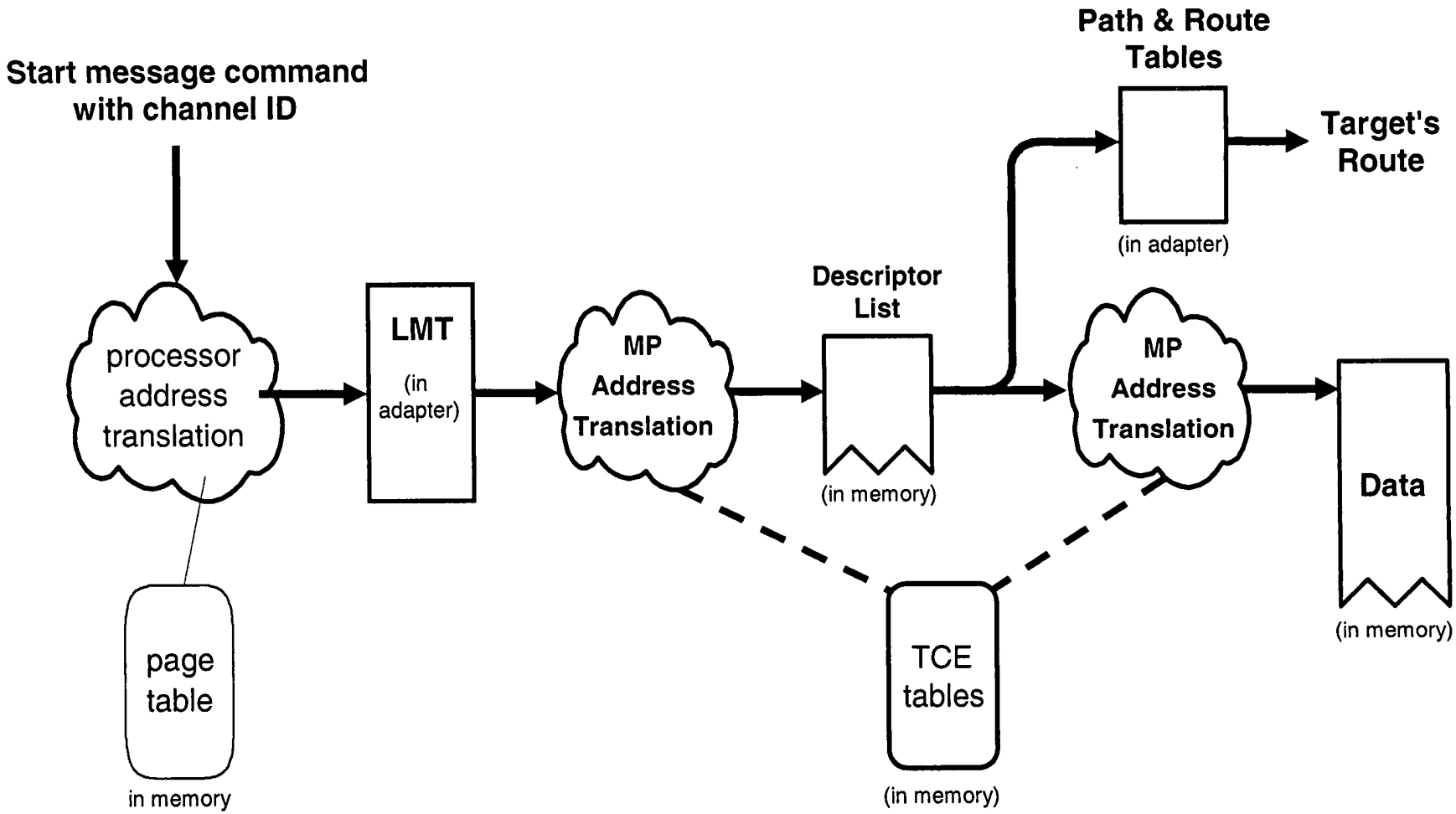

Figure 8

Address Translation

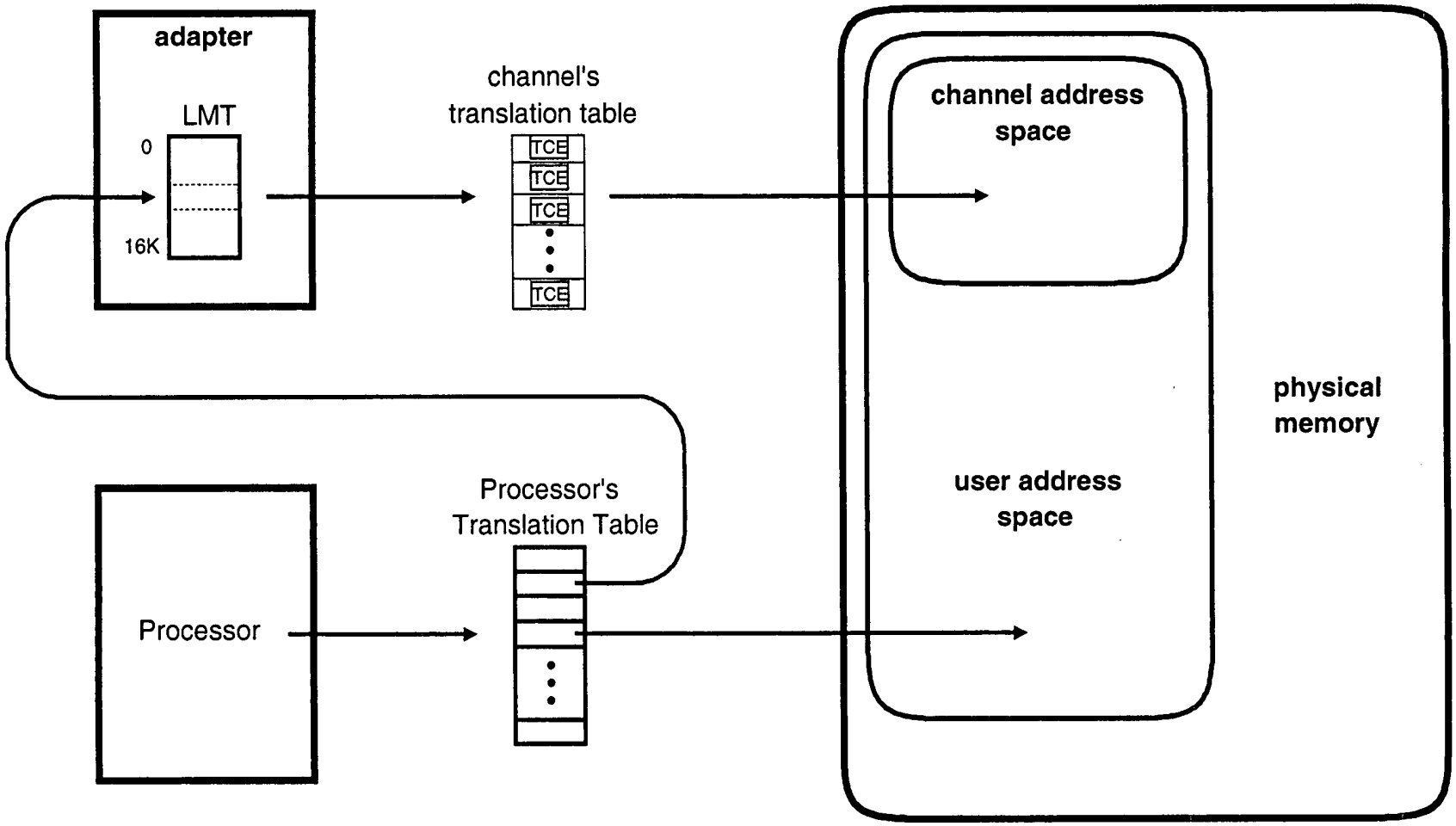

Figure 9

Address Translation with 4K pages

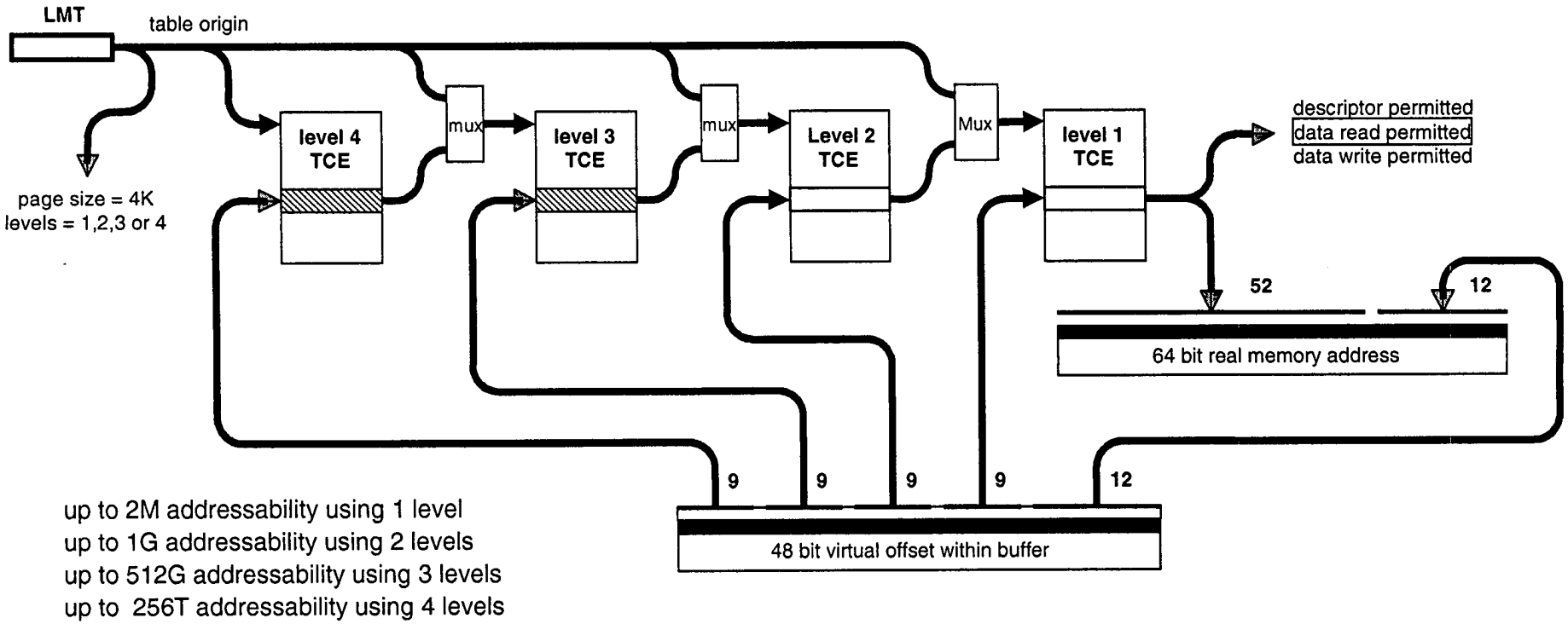

Figure 10

Address Translation with 16M pages

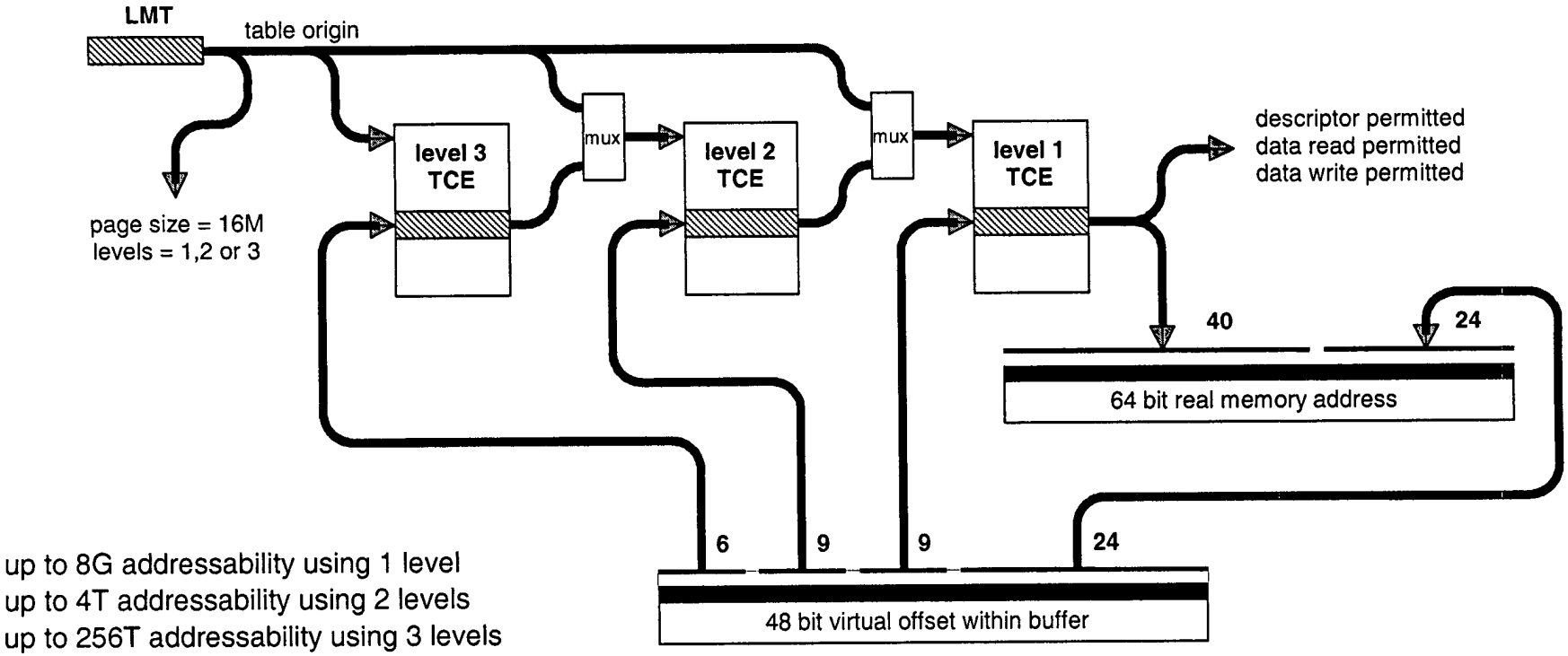

Figure 11

Adapter Identification

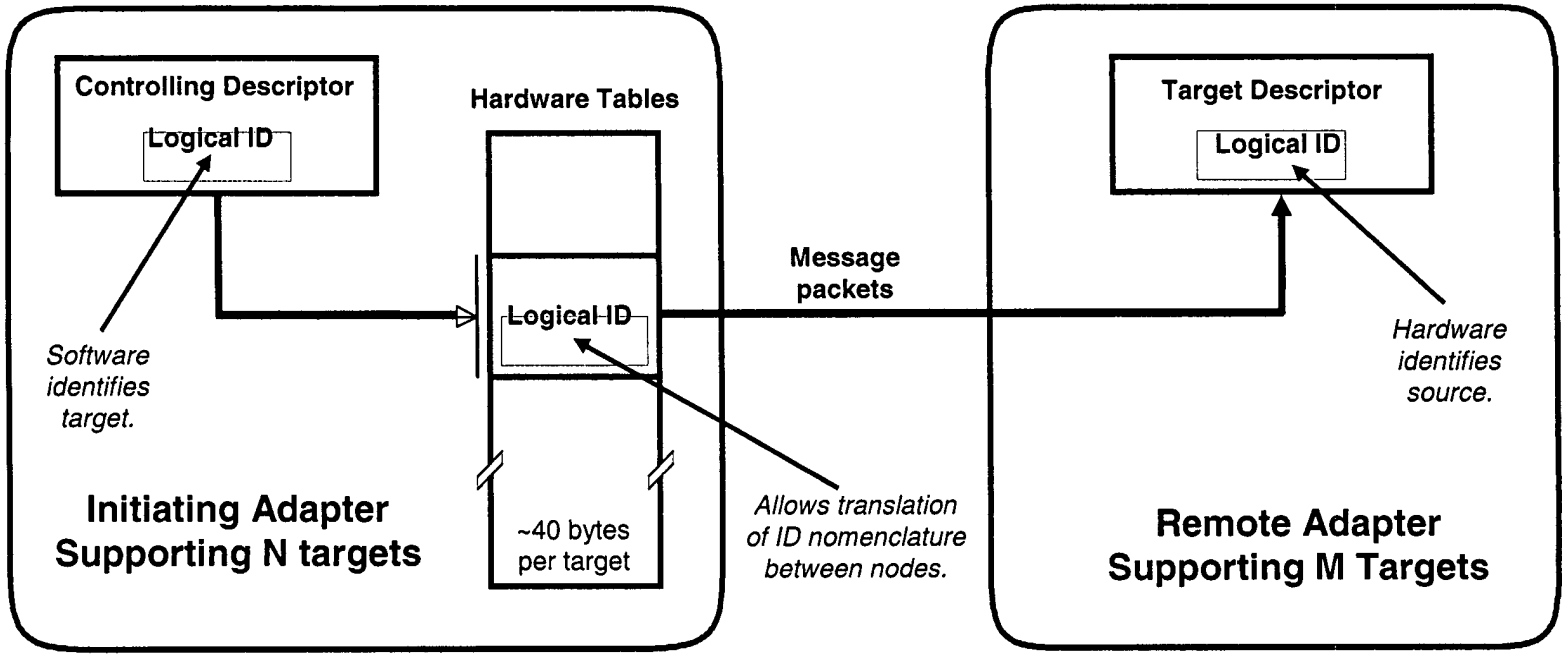

Figure 12

Broadcast Function

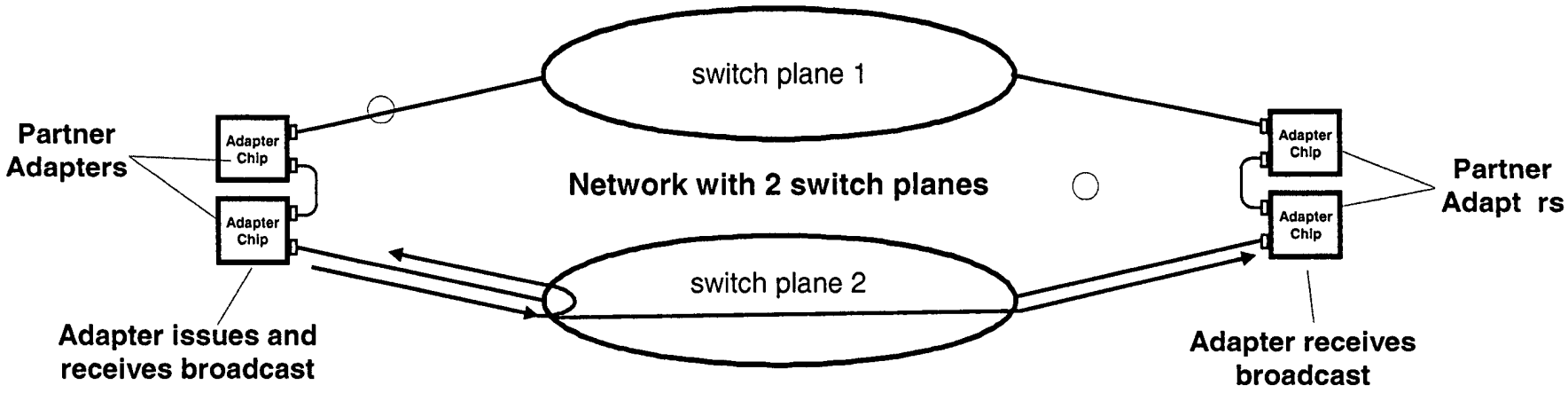

Figure 13

Processor Interrupts

Channel Interrupt Generation

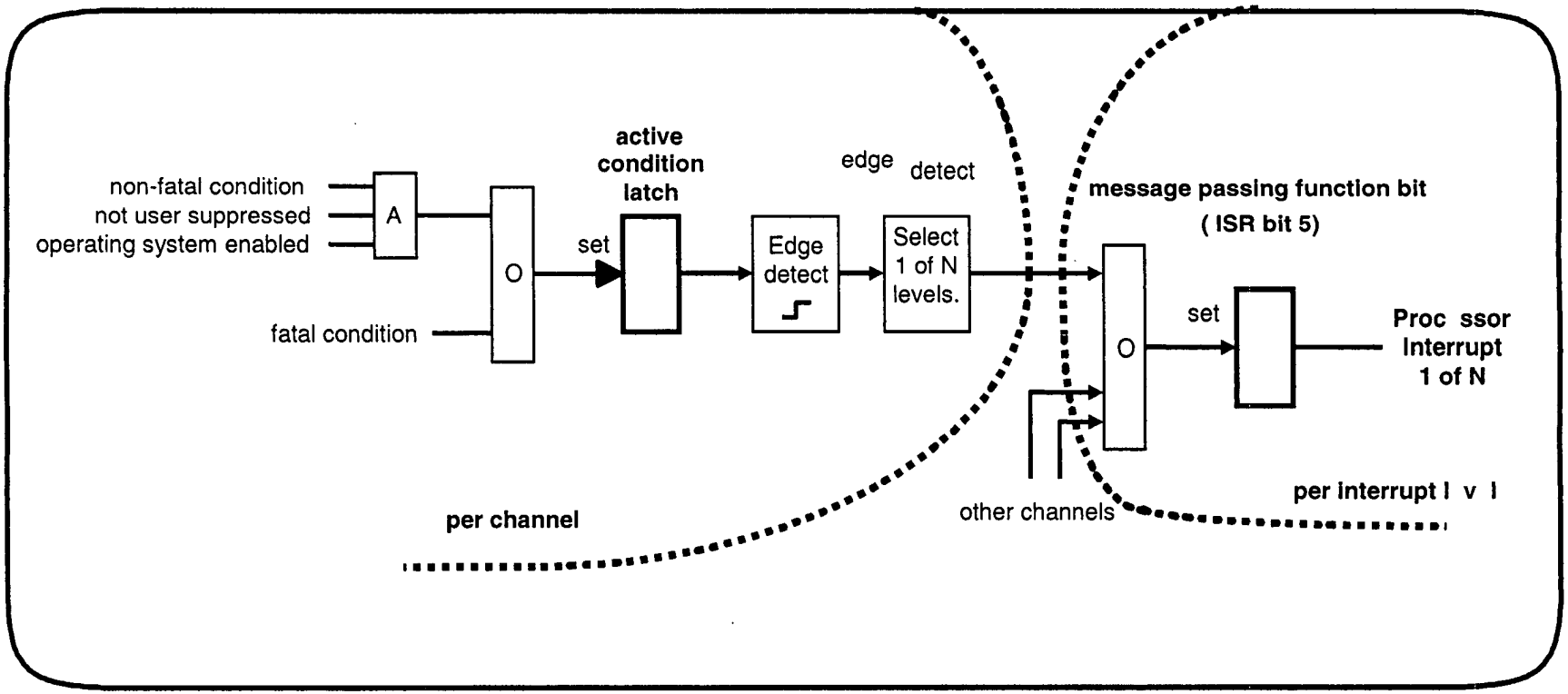

Figure 14

Defined Address Fields

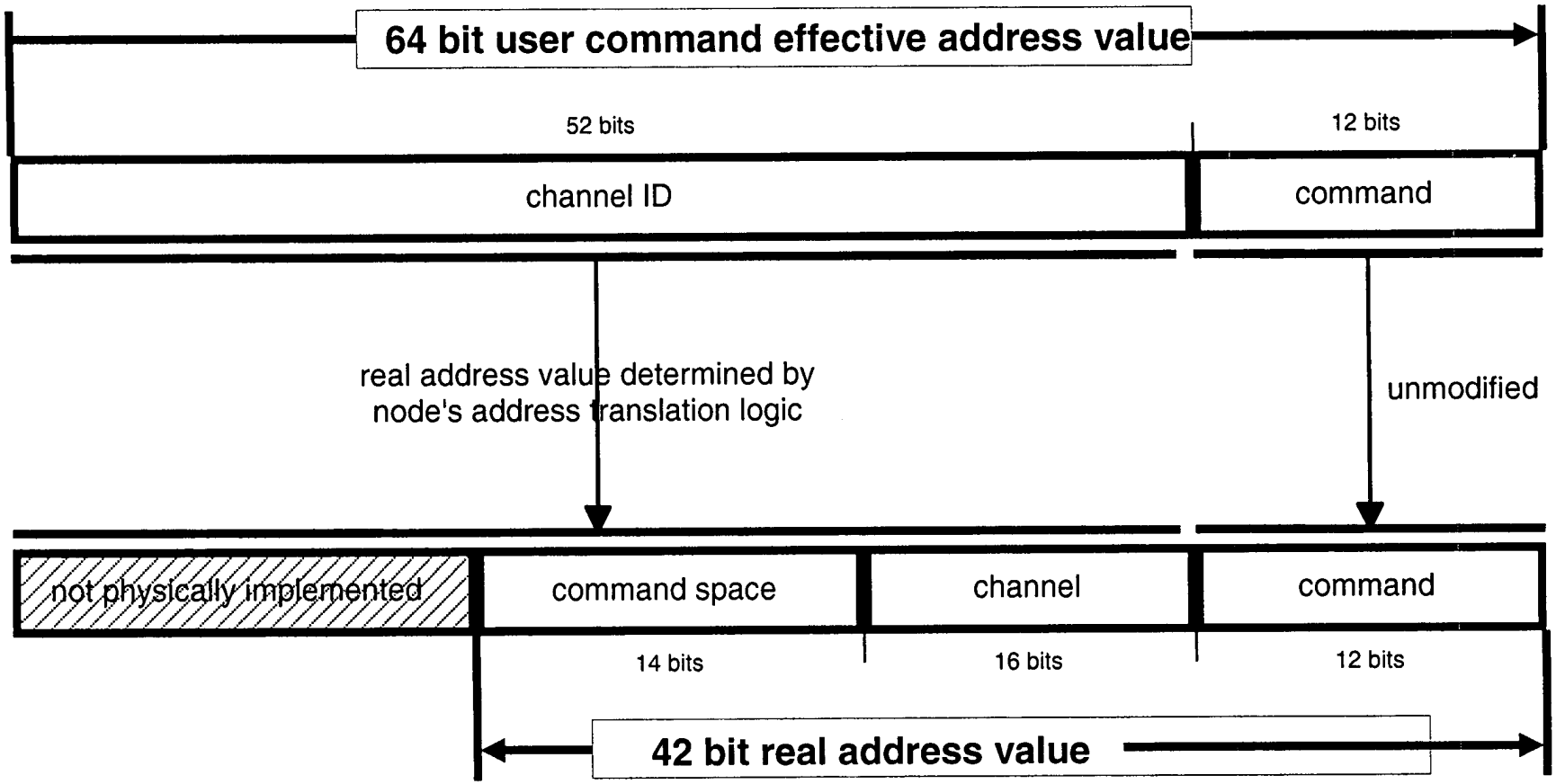

Figure 15

Channel States

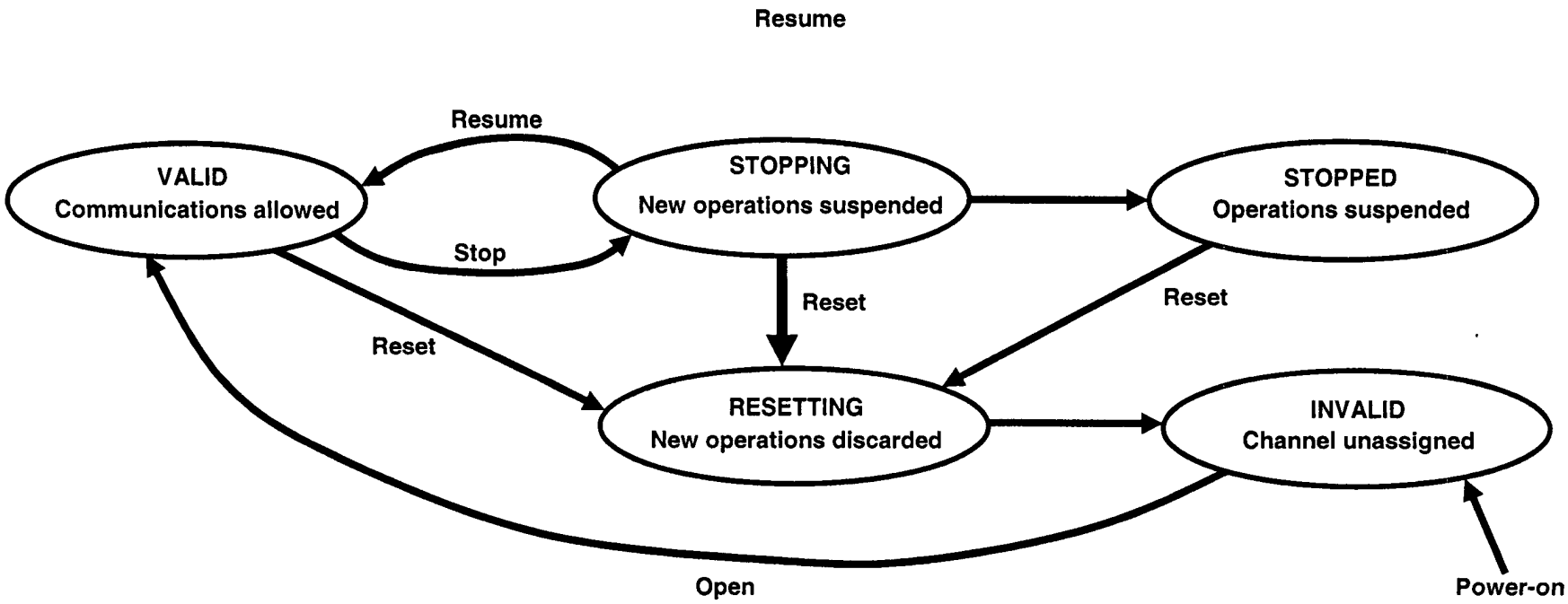

Figure 16

Local Mapping Table (LMT) Entries

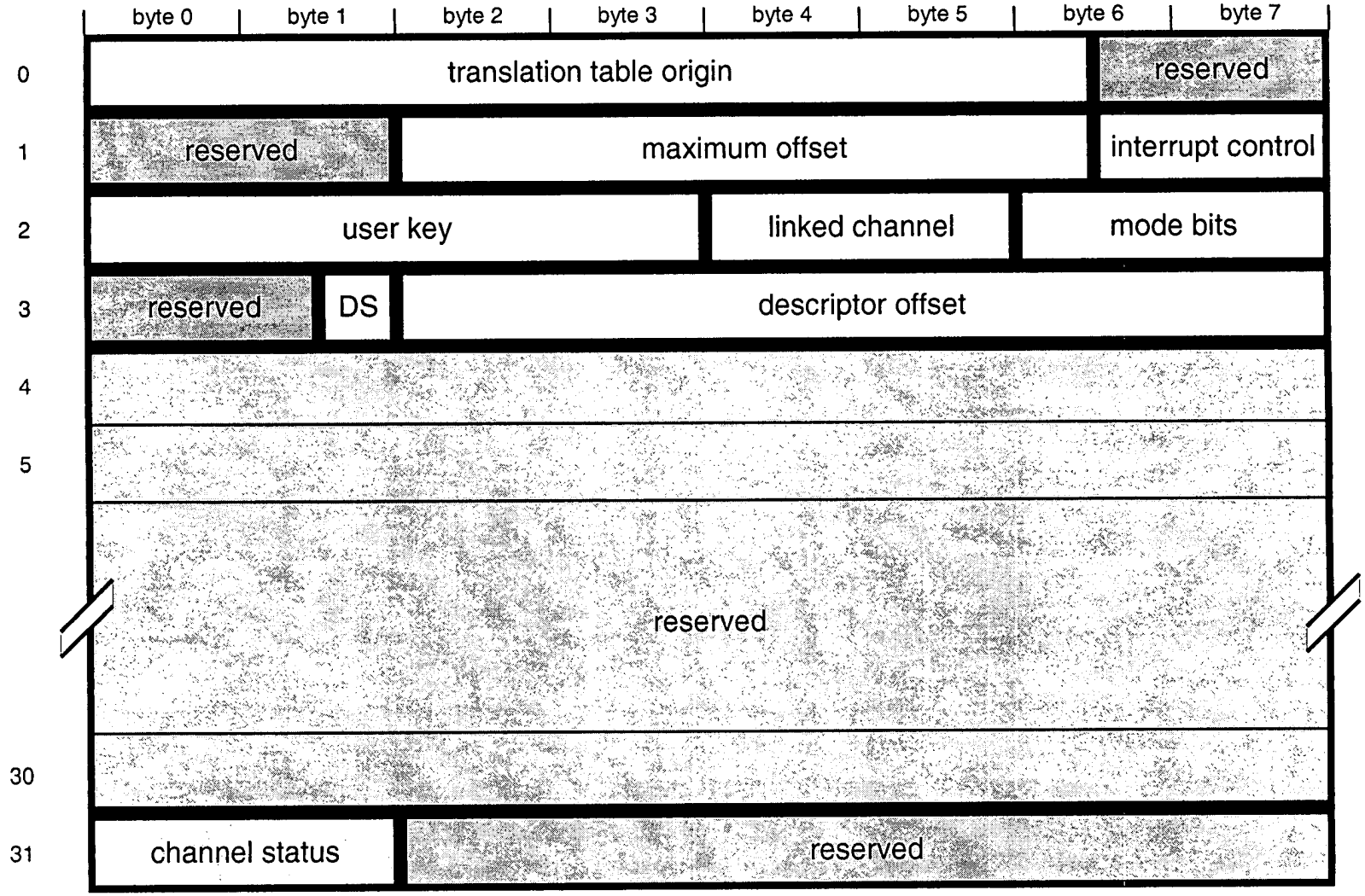

Figure 17

Translation Control Elements

TCE format

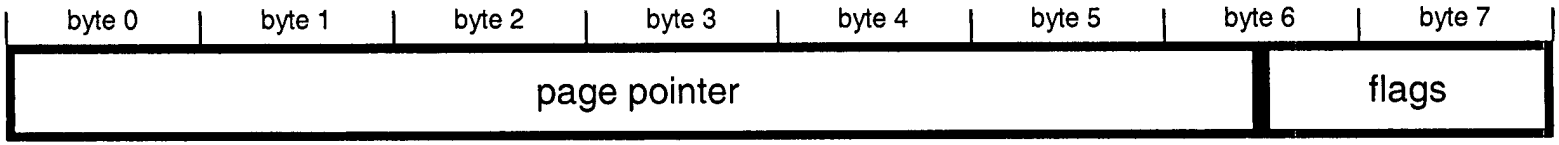

Figure 18

Remote Write

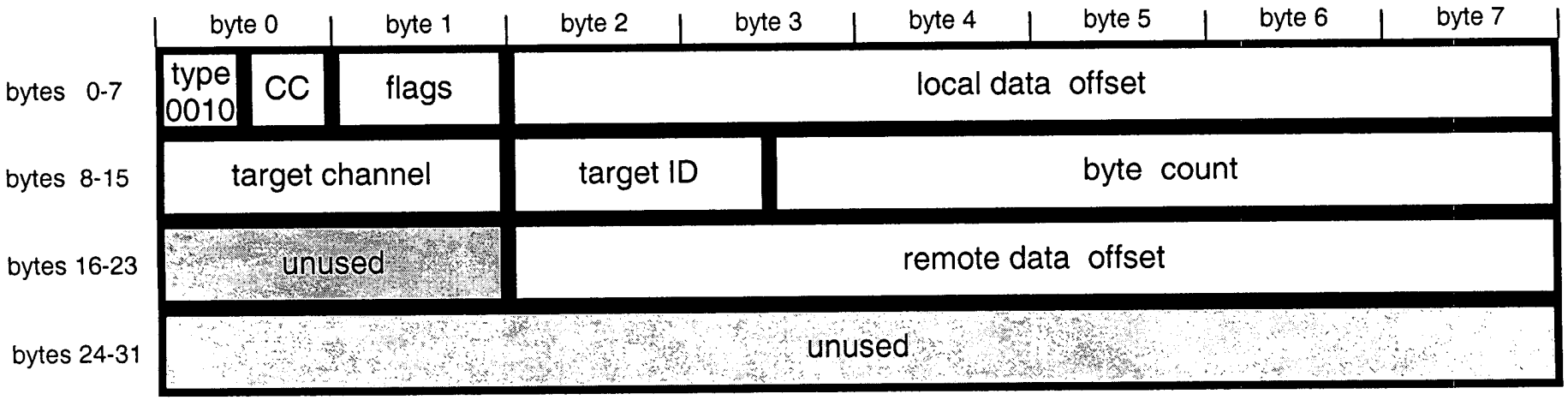

Figure 19

Remote Read

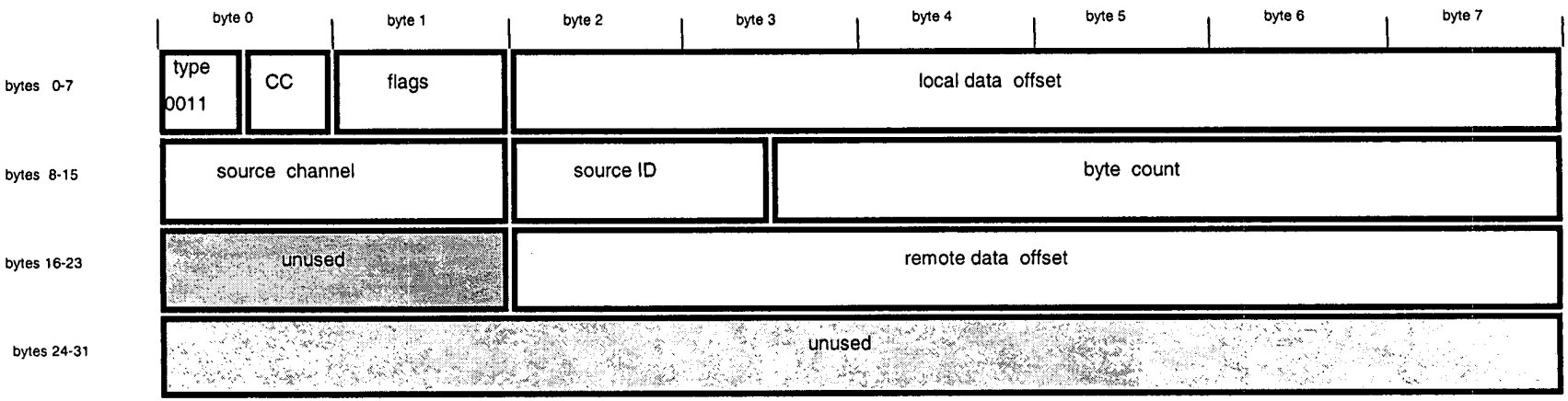

Figure 20

Source of Push

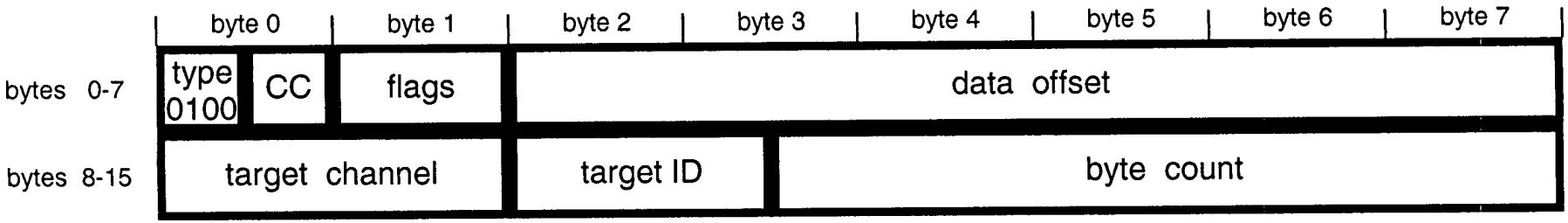

Figure 21

Target of push

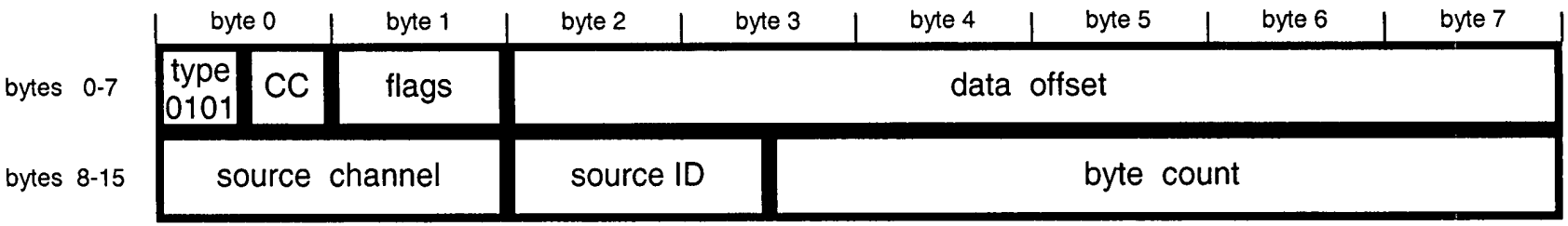

Figure 22

Source of Pull

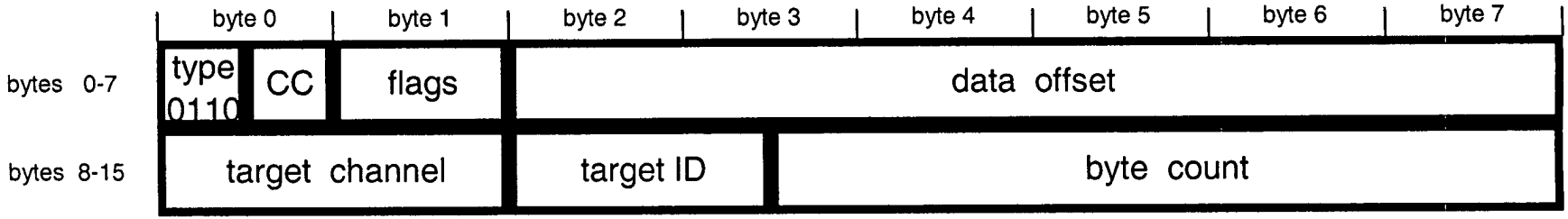

Figure 23

Target of pull

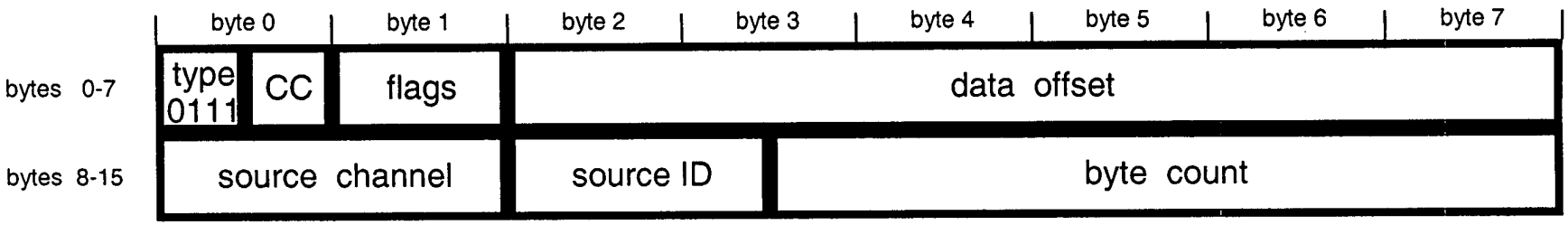

Figure 24

Preload data

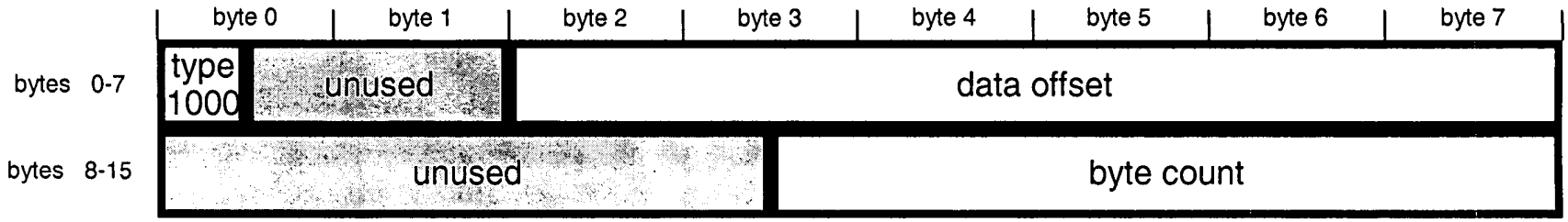

Figure 25

Branch

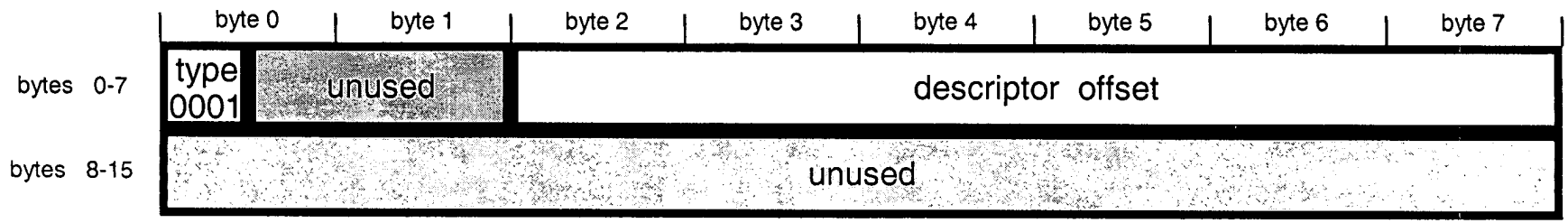

Figure 26

Path Table Entry

Figure 27

Route Table Entry

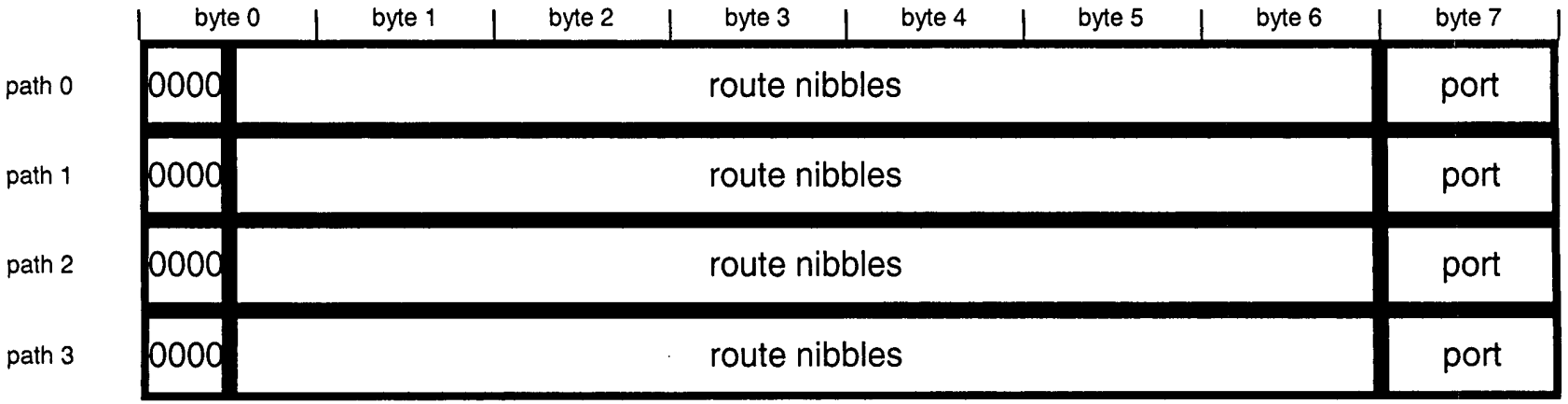

Figure 28

Broadcast Registers

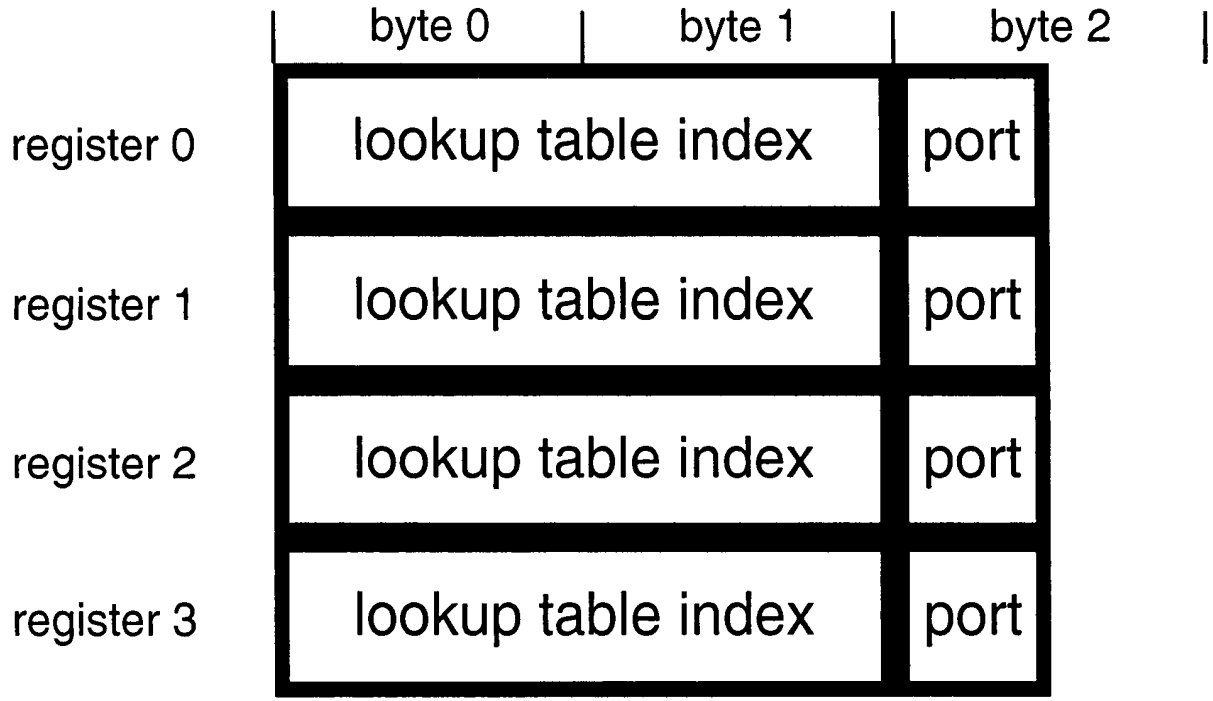

Figure 29

Sequence Table Entry

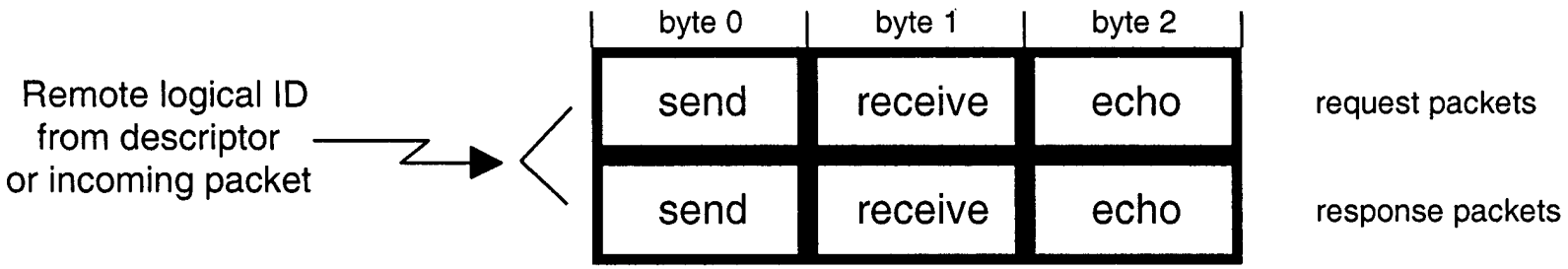

Figure 30

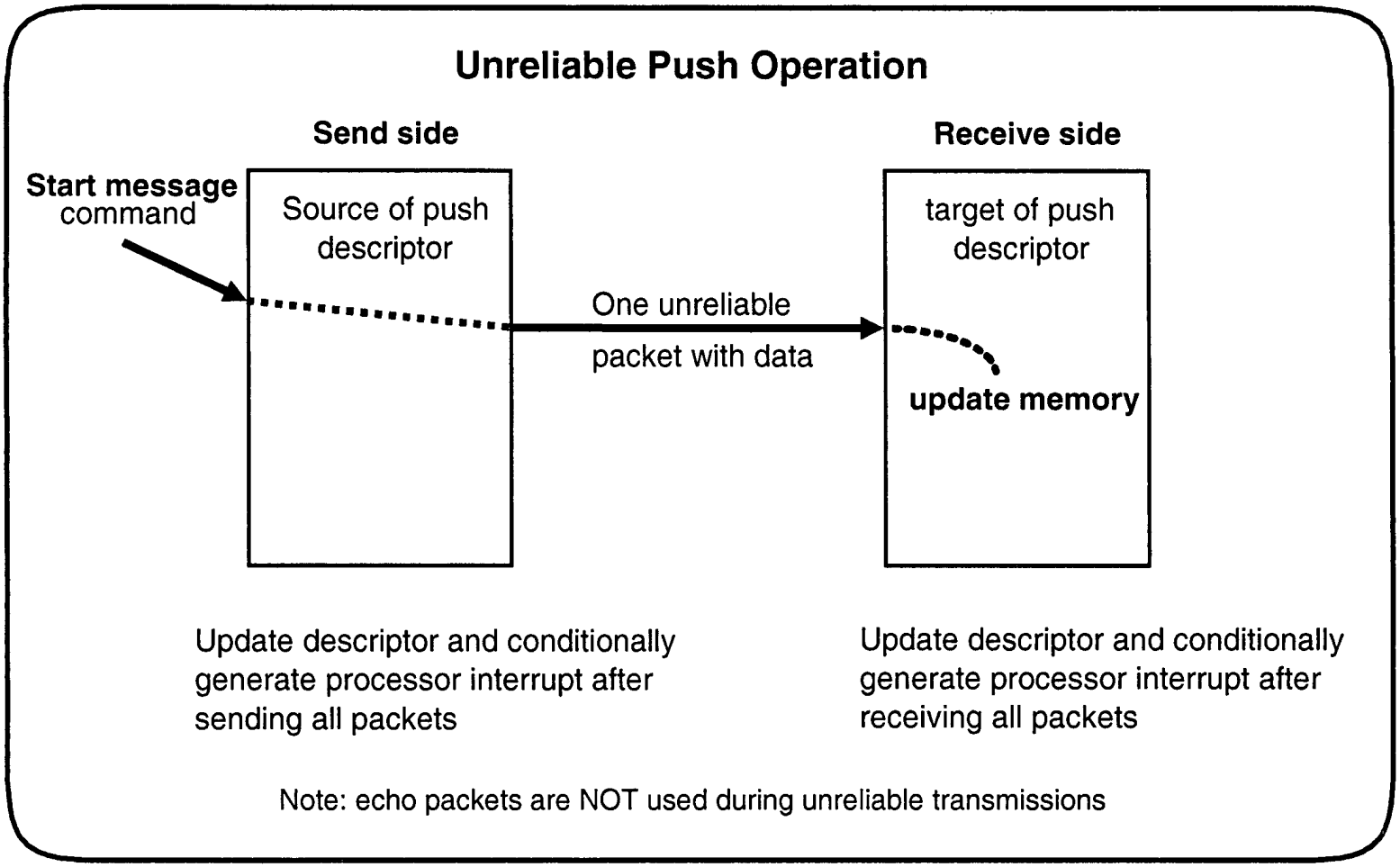
Unreliable Push Operation
Send side
Receive side
Start message command
Source of push descriptor
target of push descriptor
One unreliable packet with data
update memory
Update descriptor and conditionally generate processor interrupt after sending all packets
Update descriptor and conditionally generate processor interrupt after receiving all packets
Note: echo packets are NOT used during unreliable transmissions

Figure 31

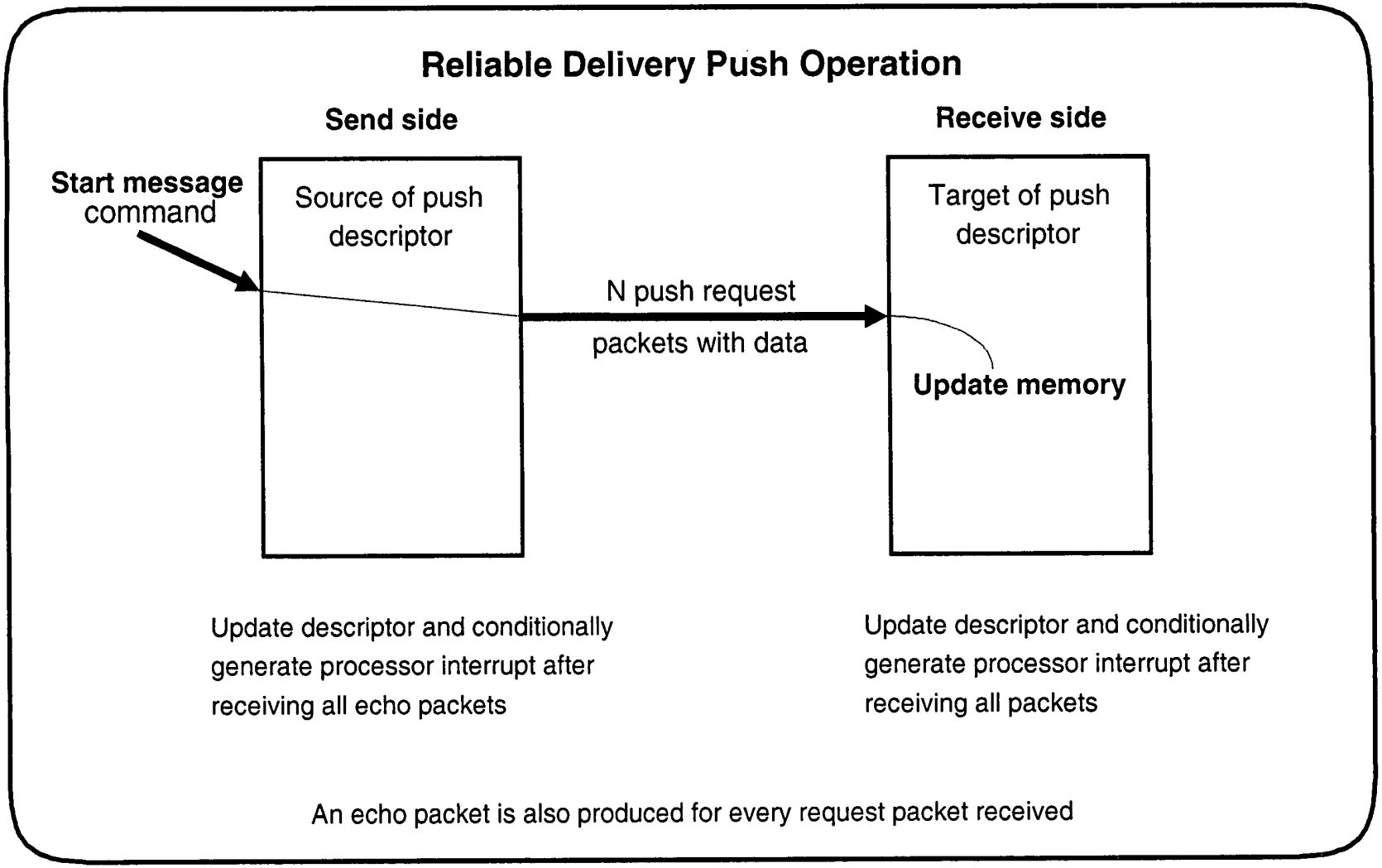
Reliable Delivery Push Operation
Send side
Receive side
Start message command
Source of push descriptor
Target of push descriptor
N push request
packets with data
Update memory
Update descriptor and conditionally generate processor interrupt after receiving all echo packets
Update descriptor and conditionally generate processor interrupt after receiving all packets
An echo packet is also produced for every request packet received

Figure 32

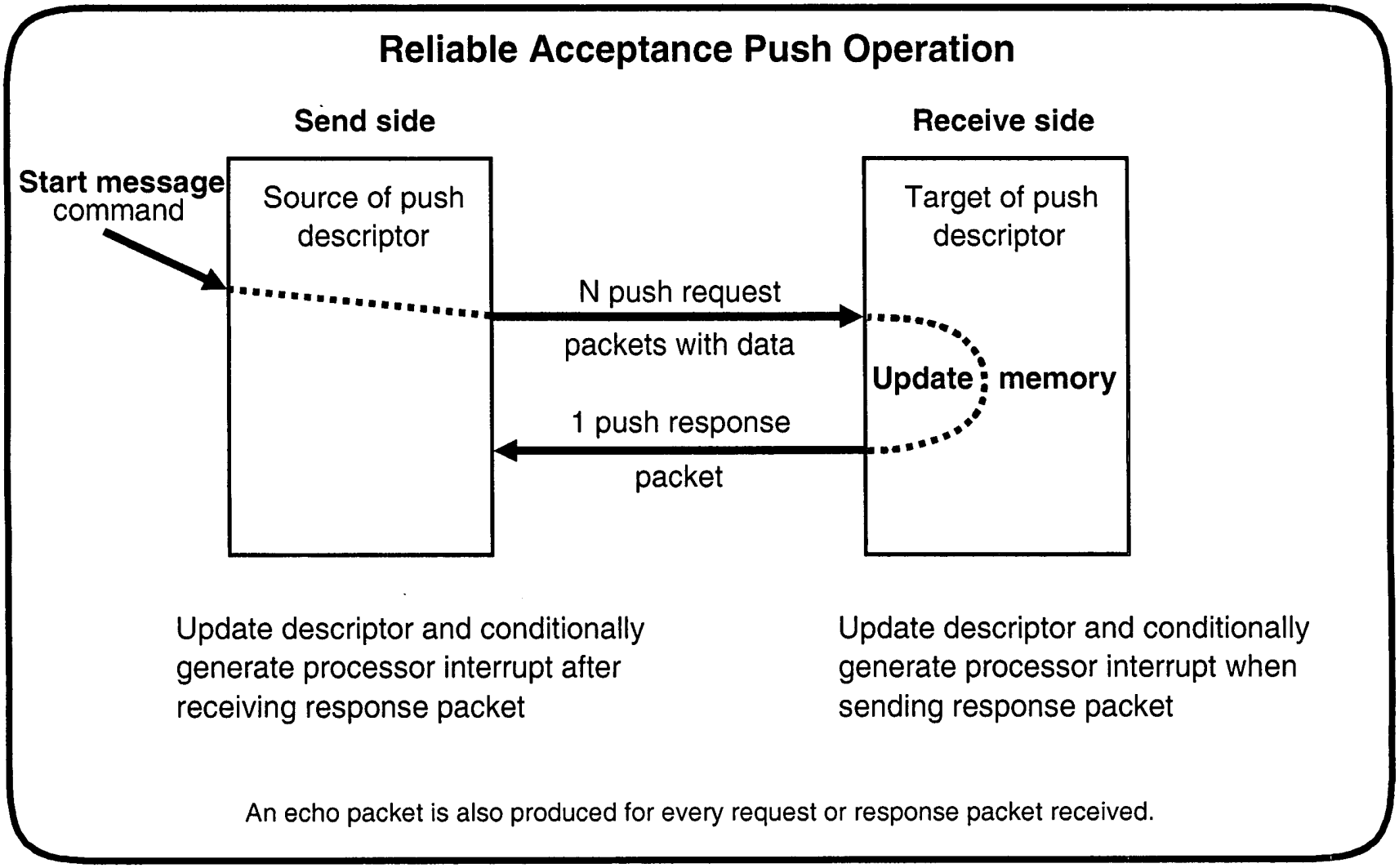
Reliable Acceptance Push Operation
Send side
Receive side
Start message command
Source of push descriptor
Target of push descriptor
N push request packets with data
Update memory
1 push response packet
Update descriptor and conditionally generate processor interrupt after receiving response packet
Update descriptor and conditionally generate processor interrupt when sending response packet
An echo packet is also produced for every request or response packet received.

Figure 33

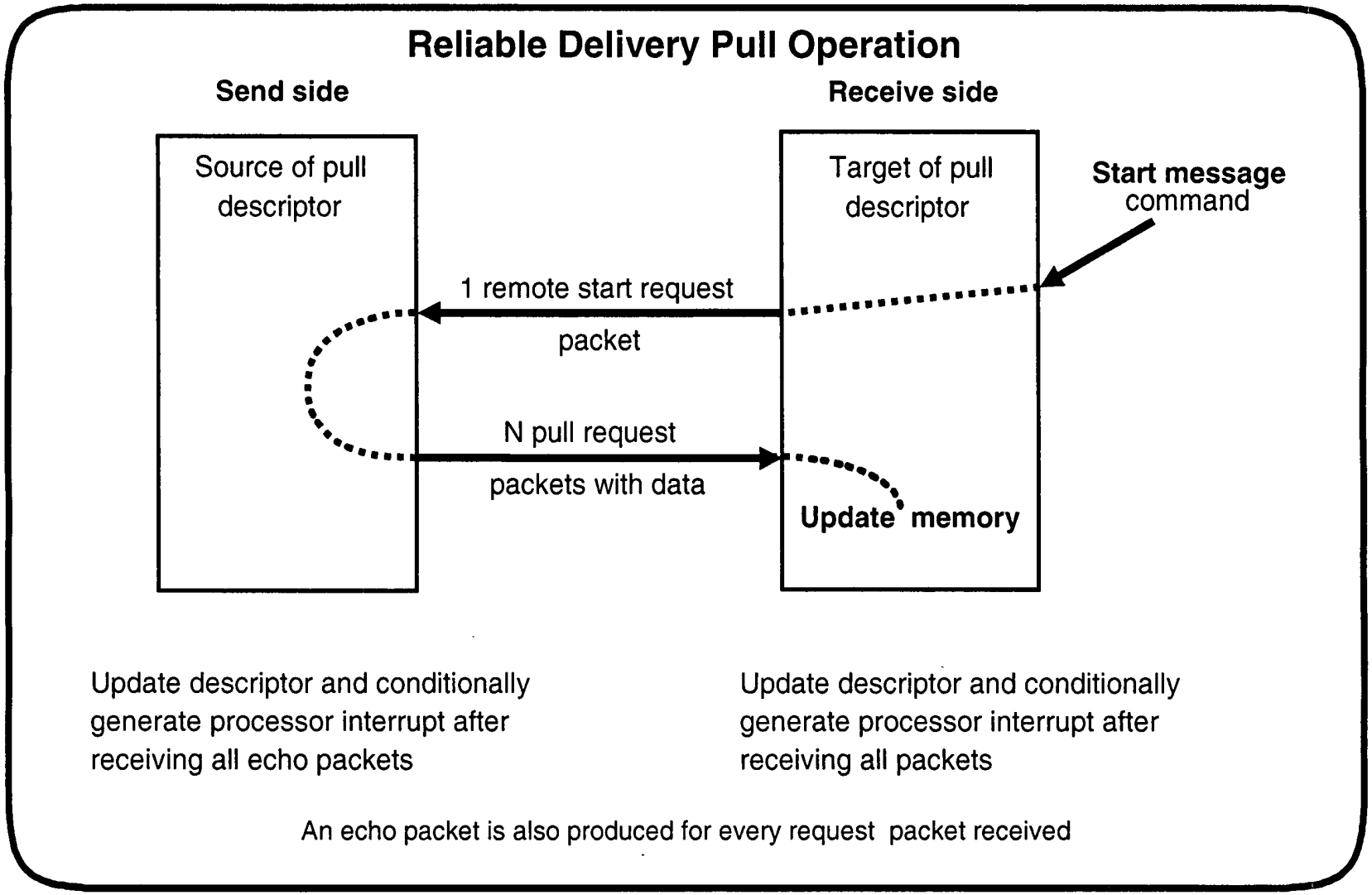
Reliable Delivery Pull Operation
Send side
Receive side
Source of pull descriptor
Target of pull descriptor
Start message command
1 remote start request packet
N pull request packets with data
Update memory
Update descriptor and conditionally generate processor interrupt after receiving all echo packets
Update descriptor and conditionally generate processor interrupt after receiving all packets
An echo packet is also produced for every request packet received

Figure 34

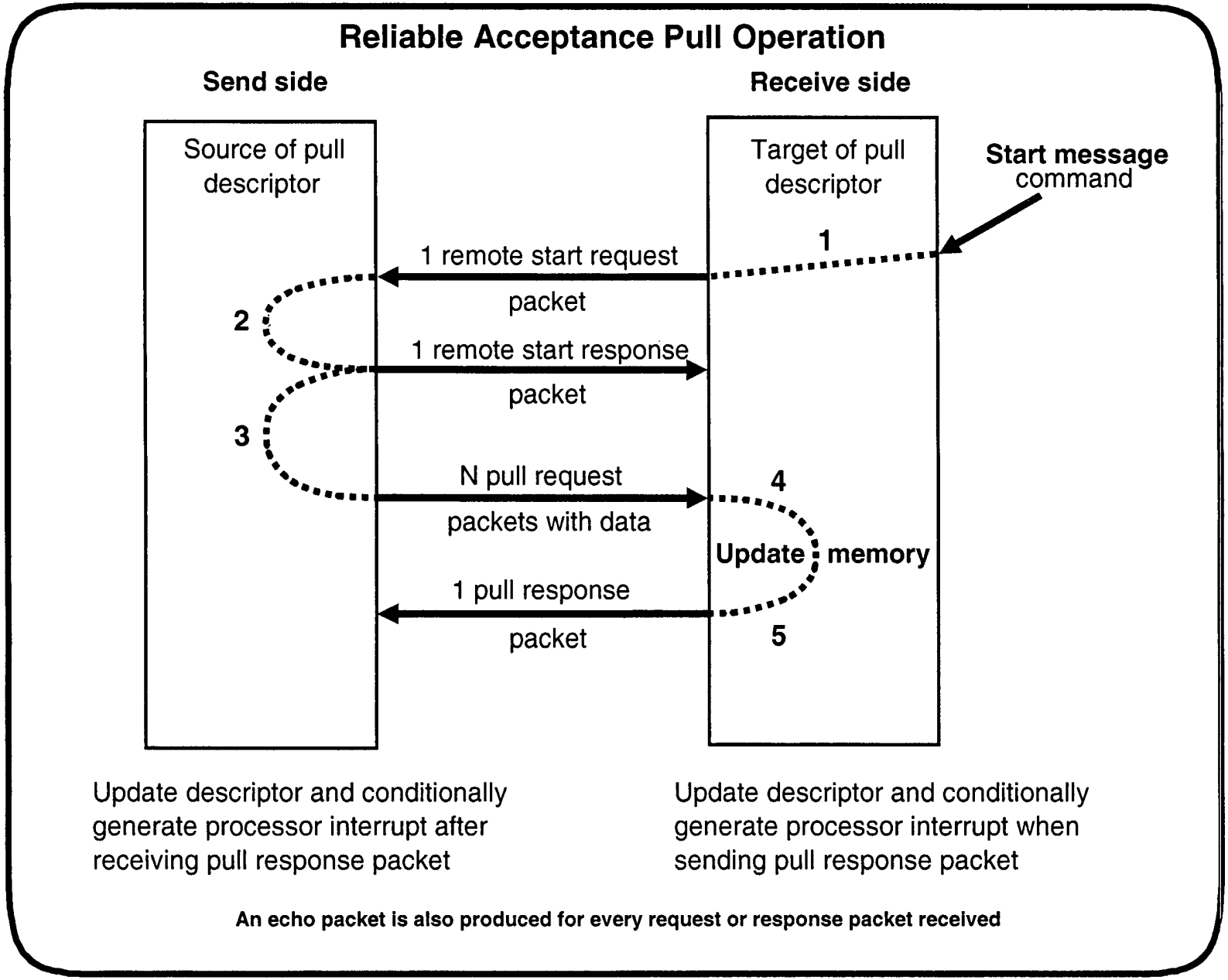
Reliable Acceptance Pull Operation
Send side
Receive side
Source of pull descriptor
Target of pull descriptor
Start message command
1
1 remote start request packet
2
1 remote start response packet
3
N pull request packets with data
4
Update memory
1 pull response packet
5
Update descriptor and conditionally generate processor interrupt after receiving pull response packet
Update descriptor and conditionally generate processor interrupt when sending pull response packet
An echo packet is also produced for every request or response packet received

Figure 35

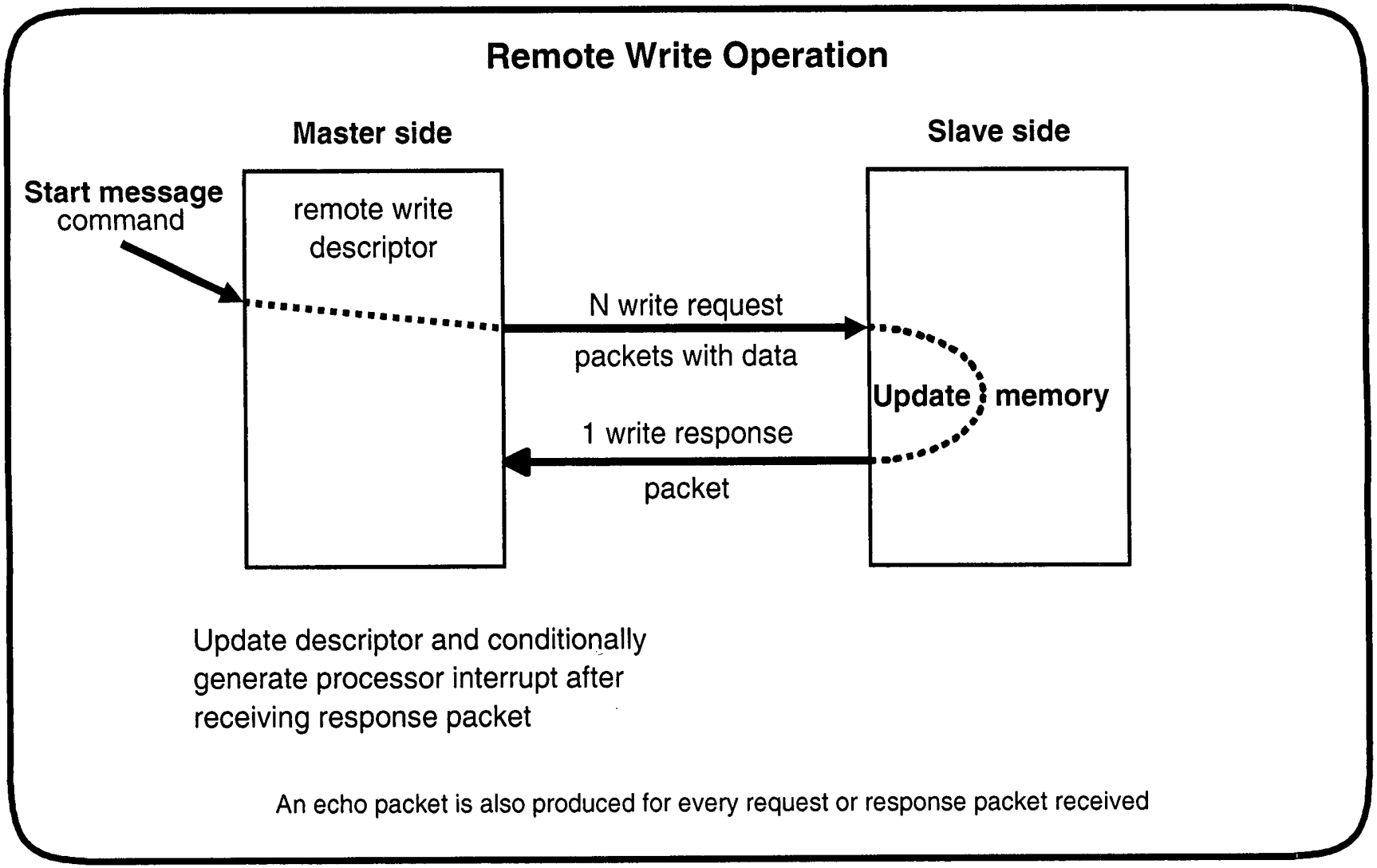
Remote Write Operation
Master side
Slave side
Start message command
remote write descriptor
N write request packets with data
Update memory
1 write response packet
Update descriptor and conditionally generate processor interrupt after receiving response packet
An echo packet is also produced for every request or response packet received

Figure 36

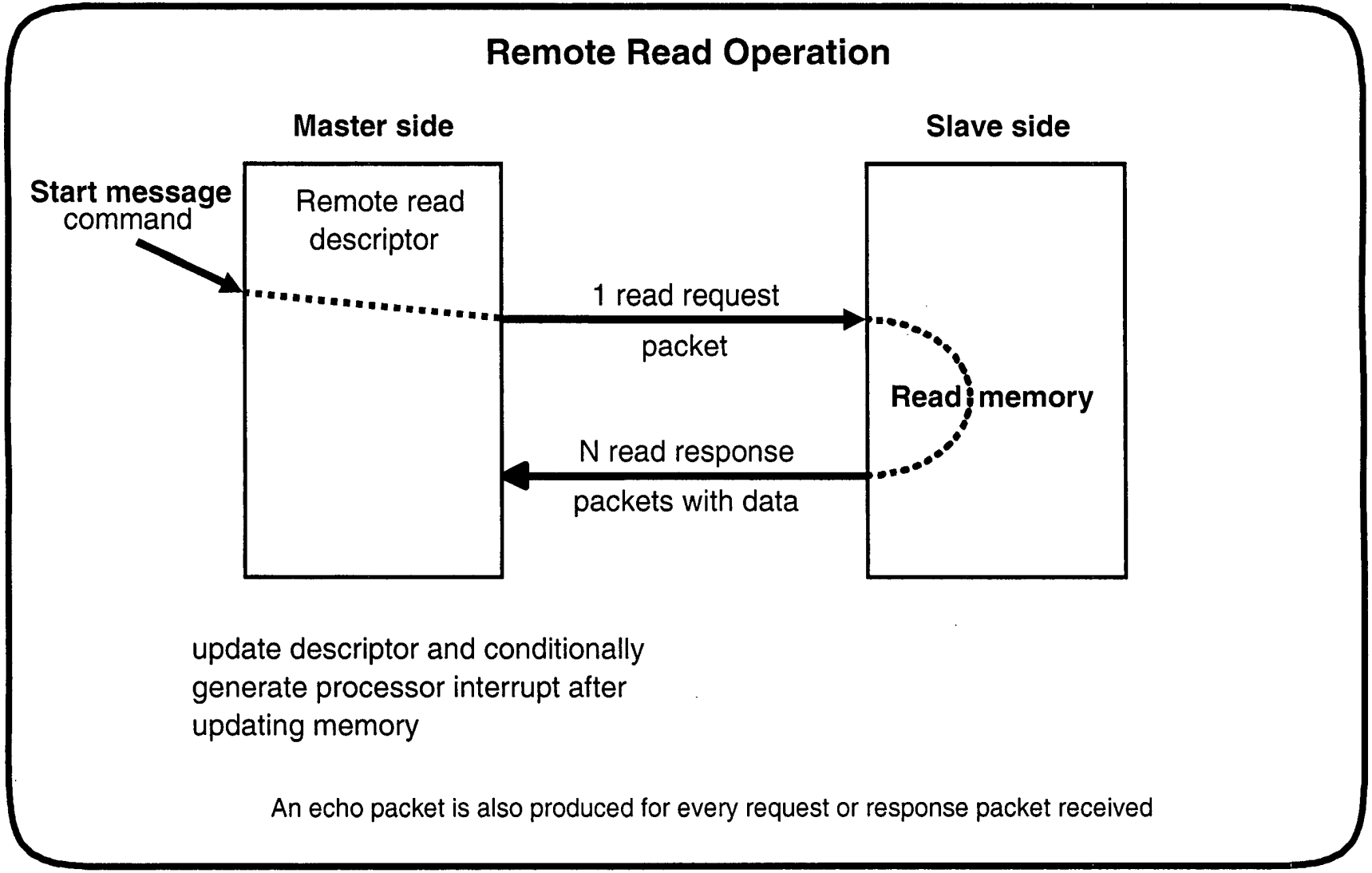
Remote Read Operation
Master side
Slave side
Start message command
Remote read descriptor
1 read request packet
Read memory
N read response packets with data
update descriptor and conditionally generate processor interrupt after updating memory
An echo packet is also produced for every request or response packet received

Figure 37

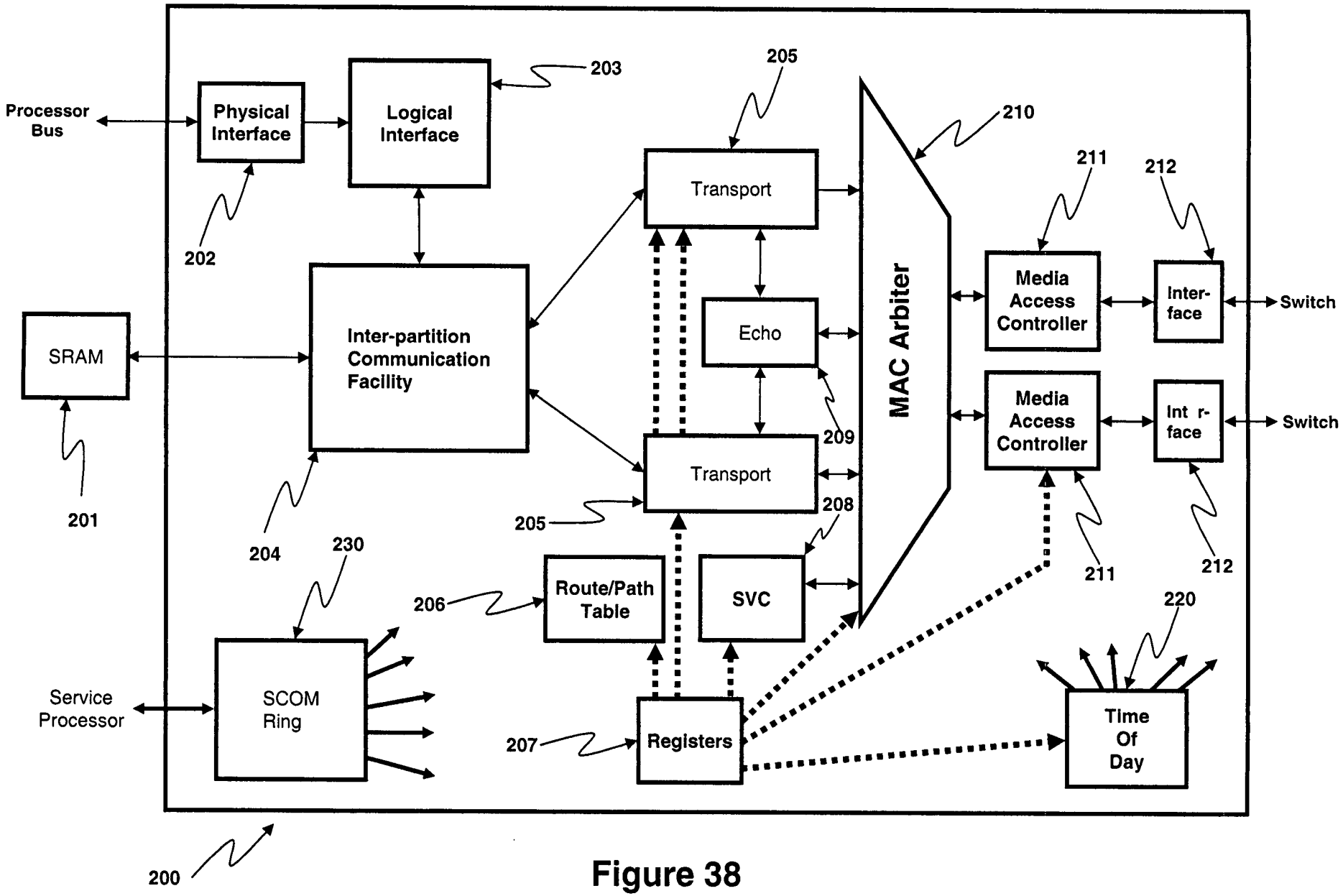
Processor Bus
Physical Interface
Logical Interface
203
205
210
202
Transport
211
212
Media Access Controller
Inter-face
Switch
SRAM
Inter-partition Communication Facility
Echo
MAC Arbiter
209
Transport
Media Access Controller
Int r-face
Switch
201
204
205
208
230
211
212
206
Route/Path Table
SVC
220
Service Processor
SCOM Ring
207
Registers
Time Of Day
200

Figure 38

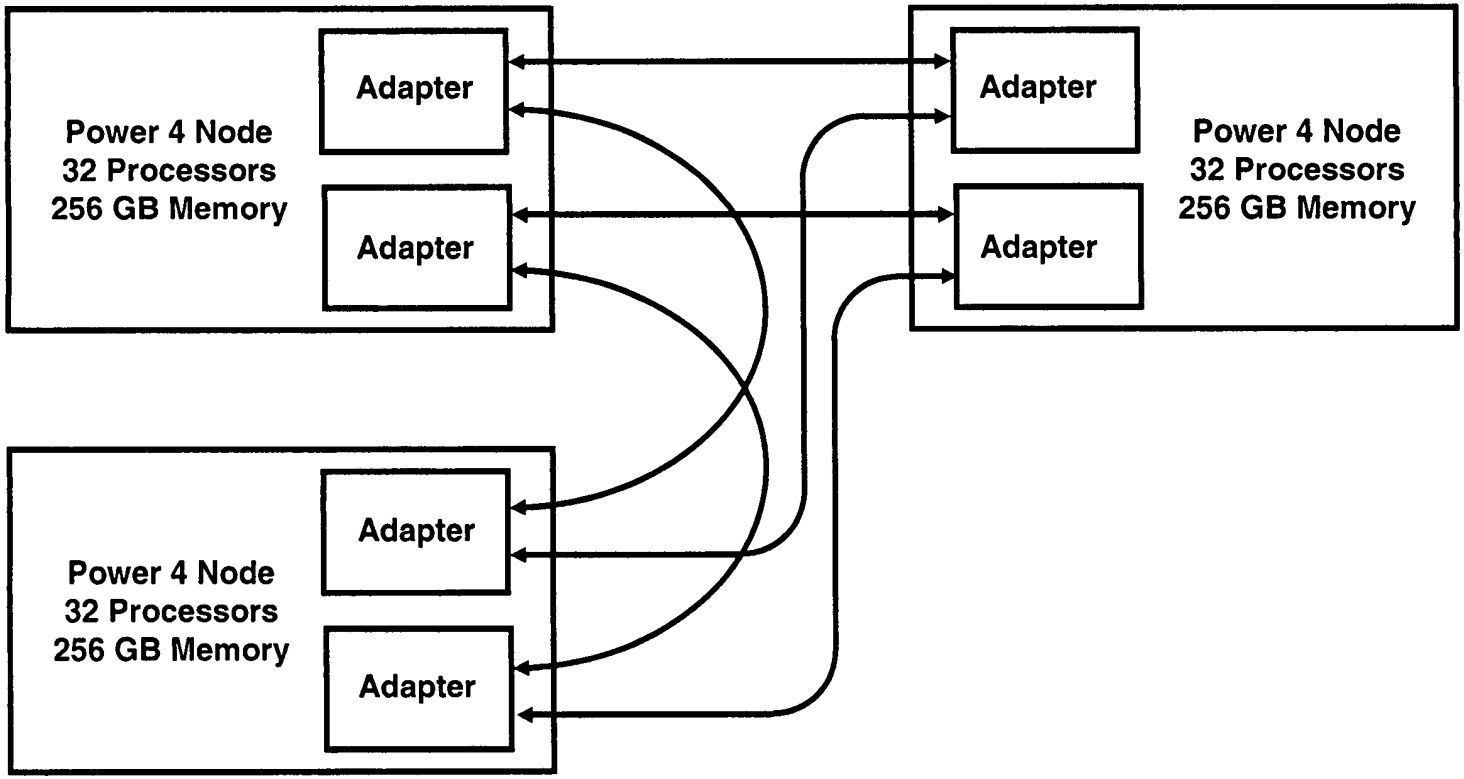
Power 4 Node
32 Processors
256 GB Memory
Adapter
Adapter
Adapter
Adapter
Power 4 Node
32 Processors
256 GB Memory
Power 4 Node
32 Processors
256 GB Memory
Adapter
Adapter

Figure 39

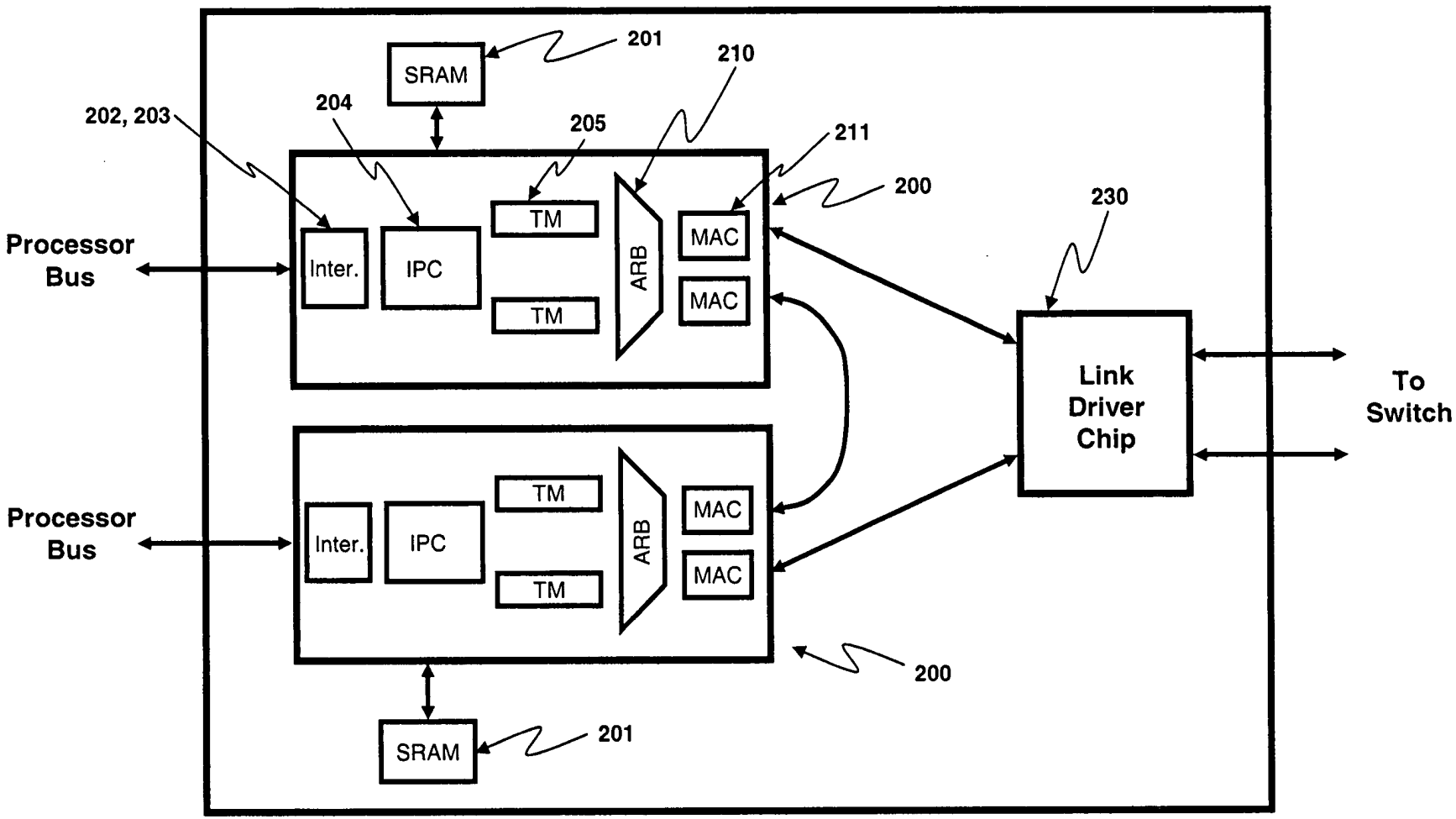
SRAM
201
210
204
202, 203
205
211
200
230
Processor Bus
Inter.
IPC
TM
TM
ARB
MAC
MAC
Link Driver Chip
To Switch
Processor Bus
Inter.
IPC
TM
TM
ARB
MAC
MAC
200
SRAM
201

Figure 40

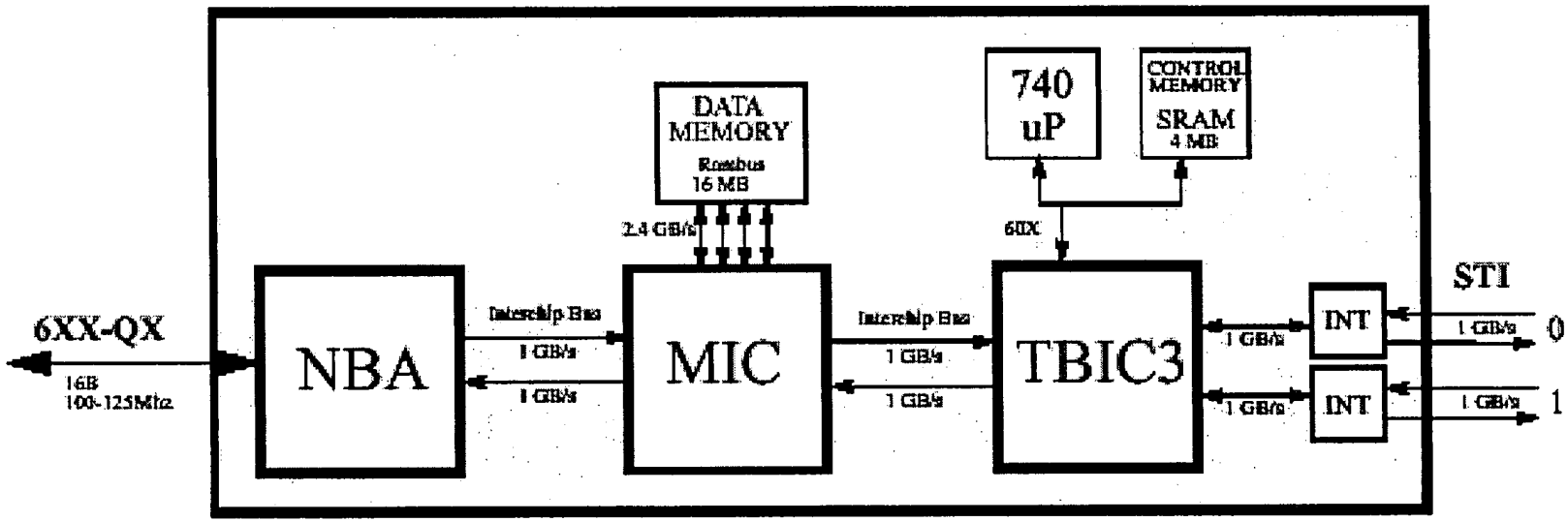

FIGURE 10. Colony Adapter

From page 32 of the spec – inclusion speculative

Figure 41

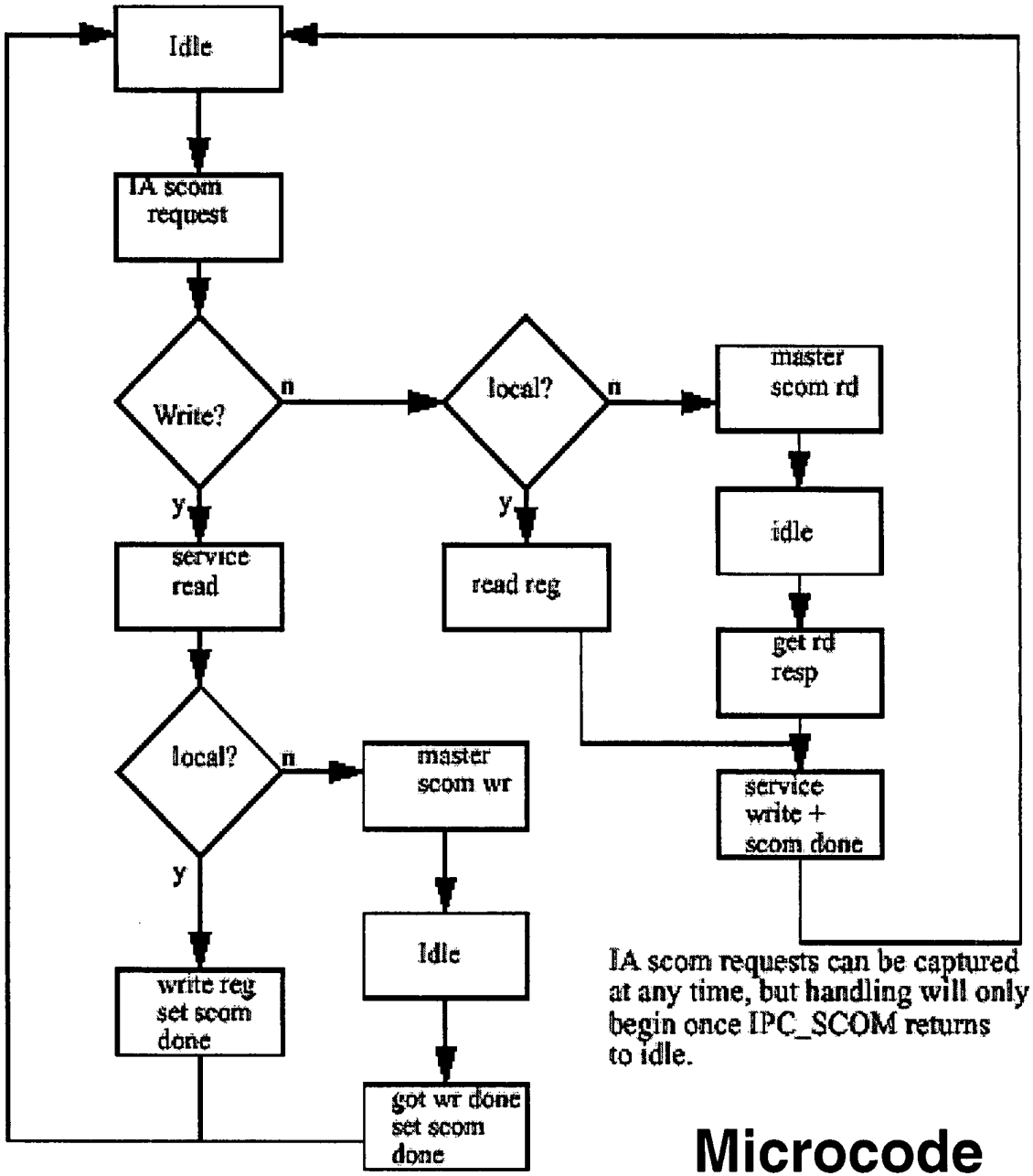
Idle
IA scom request
Write?
n
y
local?
n
y
master scom rd
idle
get rd resp
service read
read reg
local?
n
y
master scom wr
Idle
write reg set scom done
got wr done set scom done
service write + scom done
IA scom requests can be captured at any time, but handling will only begin once IPC_SCOM returns to idle.
Microcode

Figure 42

AUTO TRACKING OF BAD PATHS

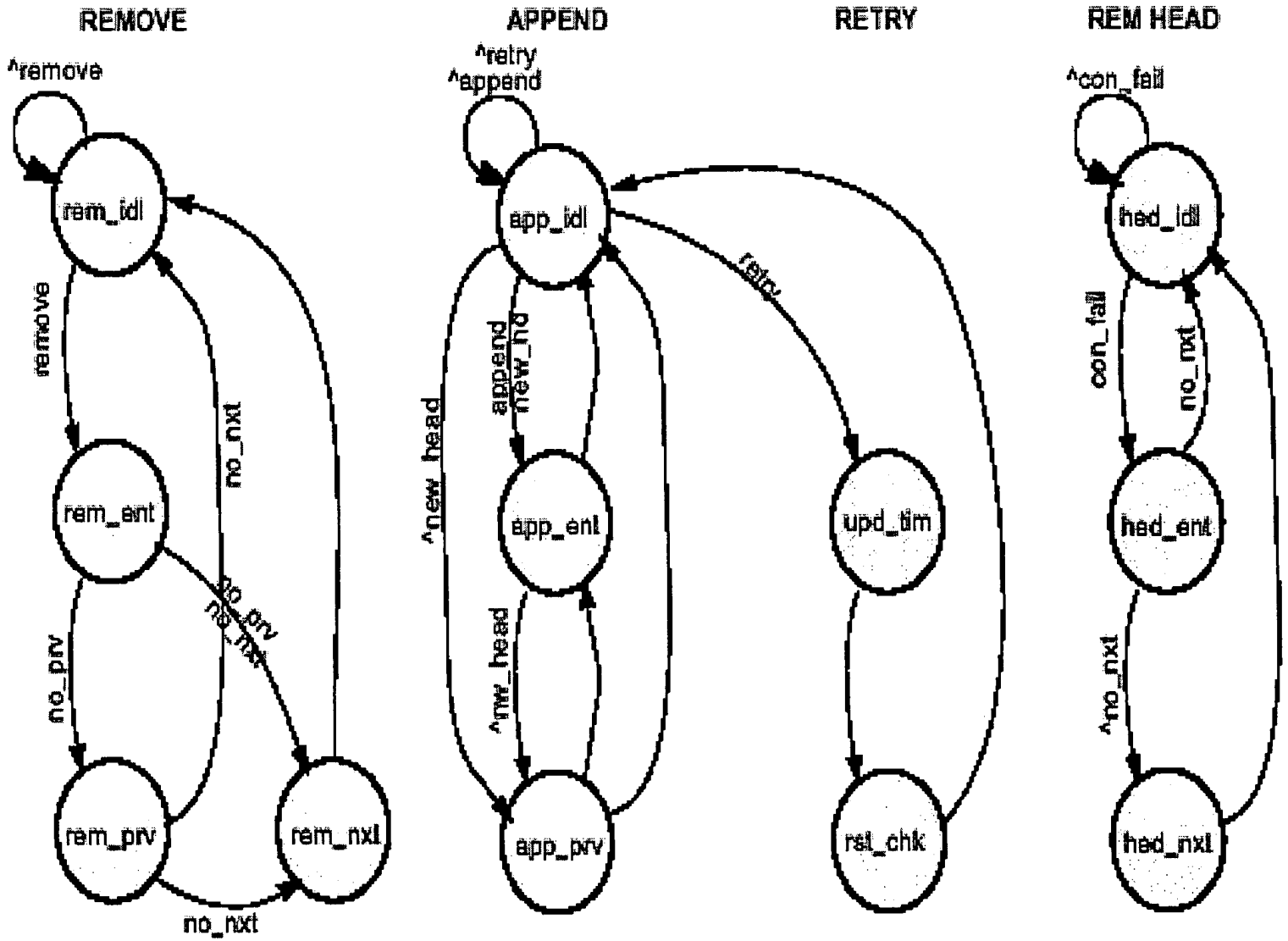

Figure 43

Formatter

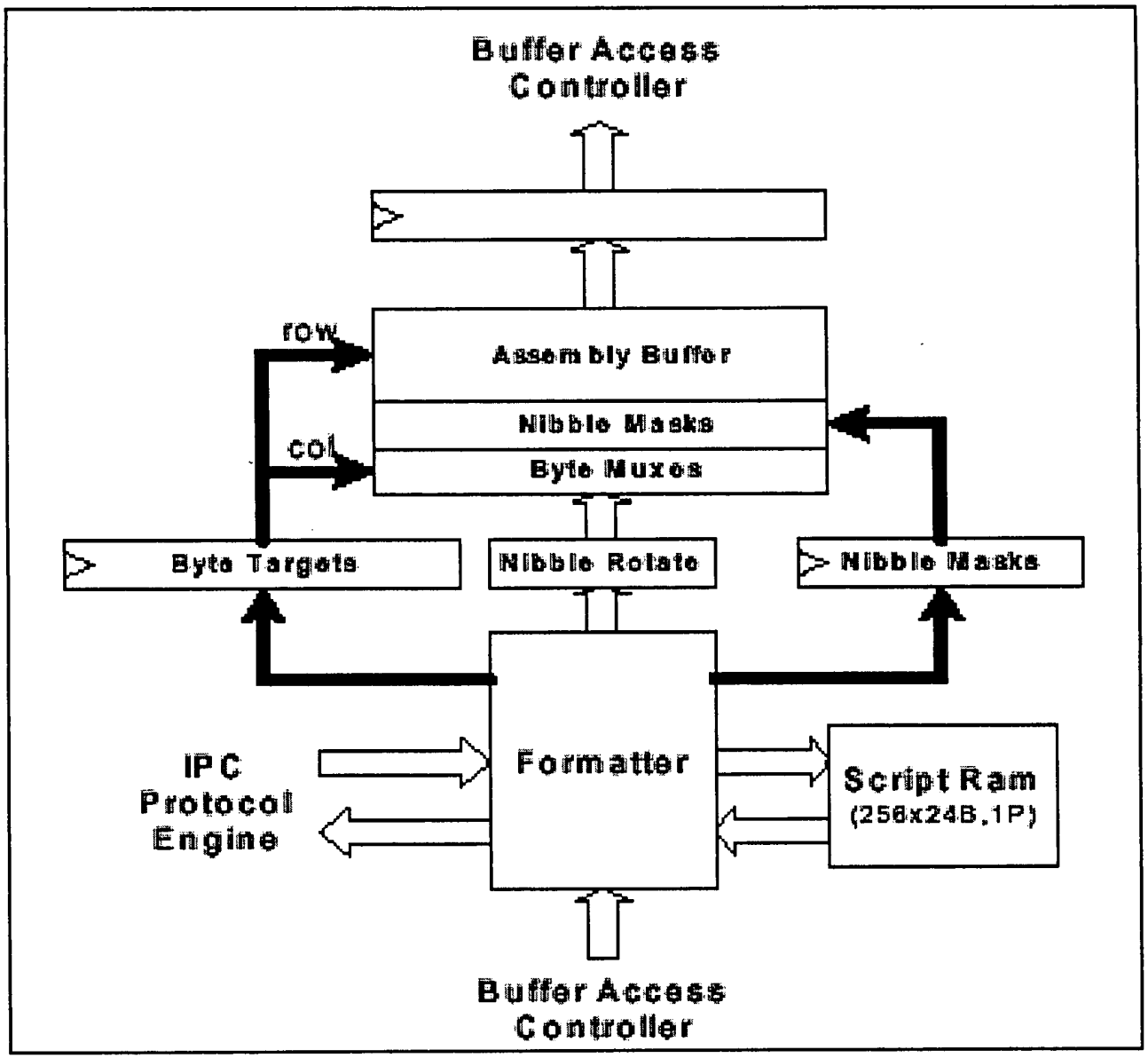

Figure 44

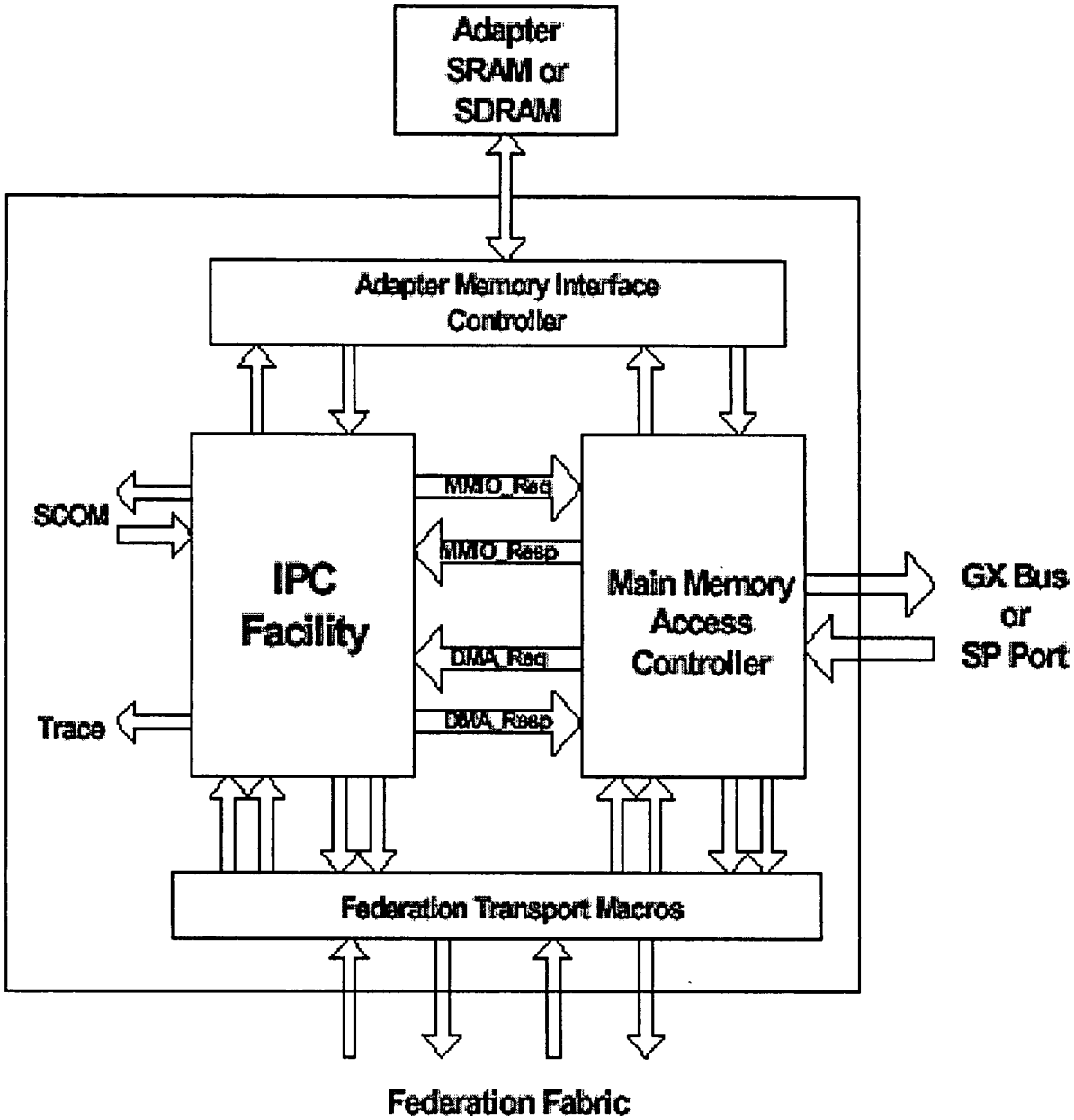
Adapter
SRAM or
SDRAM
Adapter Memory Interface
Controller
SCOM
Trace
IPC
Facility
MMIO_Req
MMIO_Resp
DMA_Req
DMA_Resp
Main Memory
Access
Controller
GX Bus
or
SP Port
Federation Transport Macros
Federation Fabric

Figure 45

Section 18

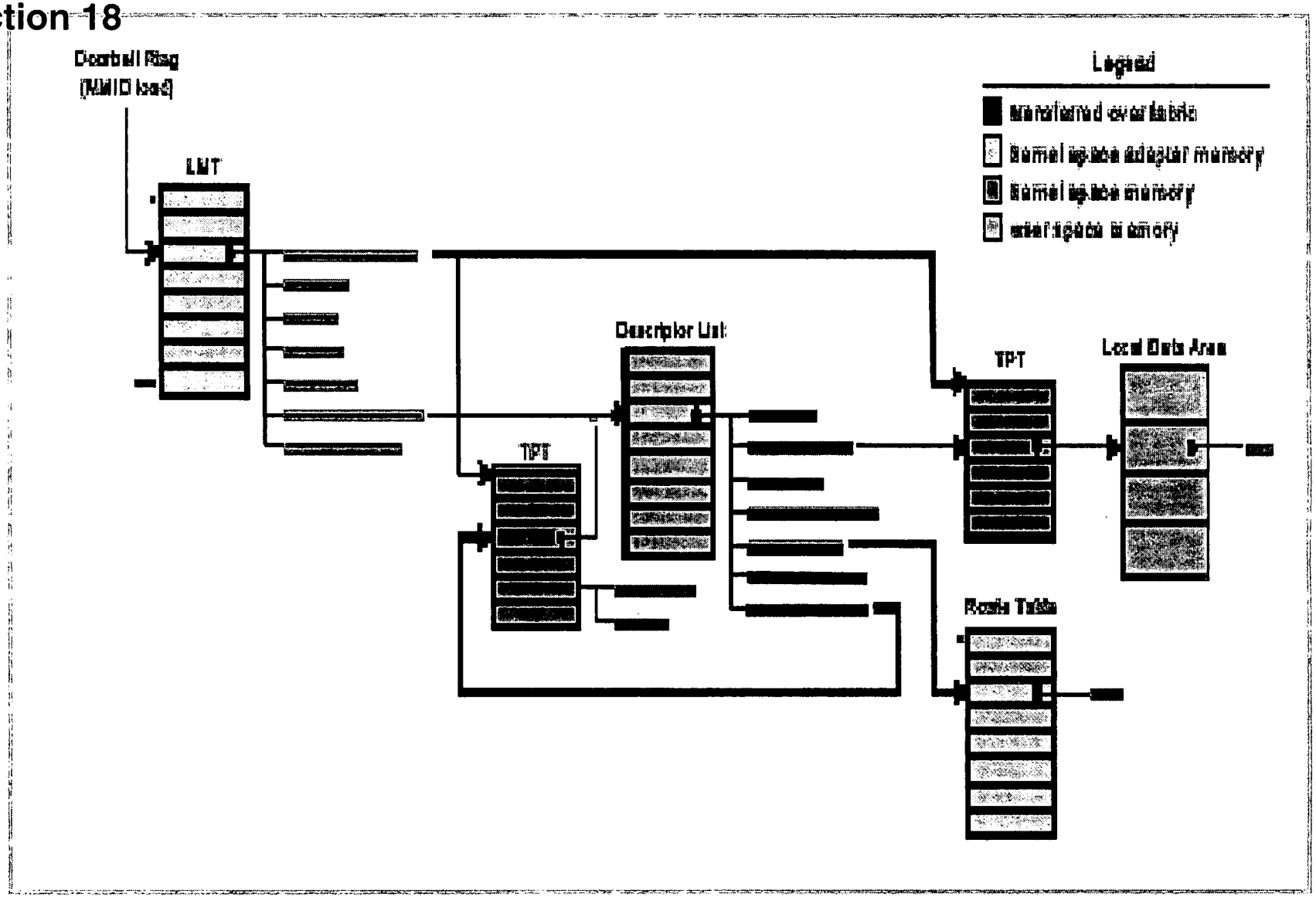

Figure 46

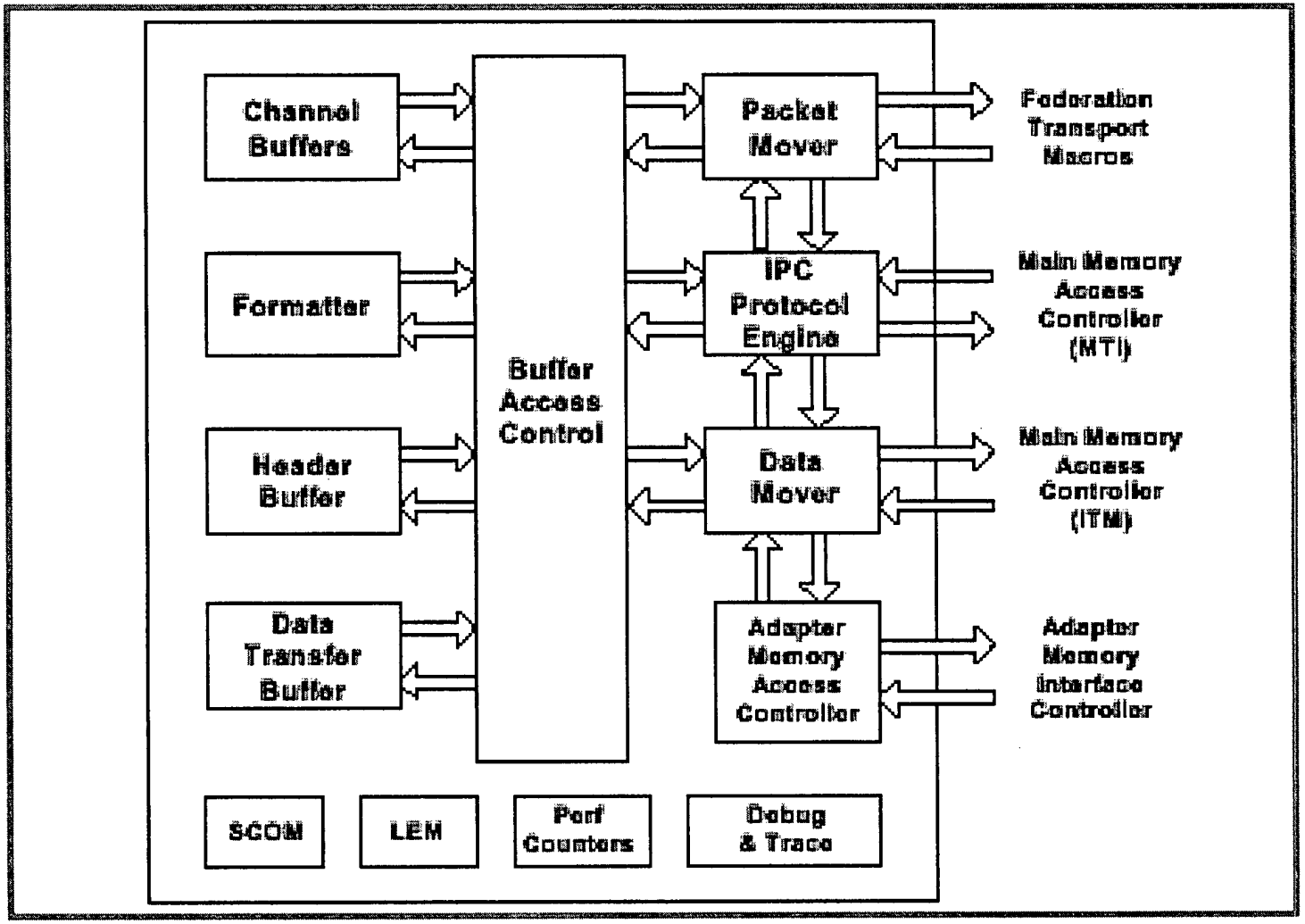
Channel Buffers
Formatter
Header Buffer
Data Transfer Buffer
Buffer Access Control
Packet Mover
IPC Protocol Engine
Data Mover
Adapter Memory Access Controller
Federation Transport Macros
Main Memory Access Controller (MTI)
Main Memory Access Controller (ITM)
Adapter Memory Interface Controller
SCOM
LEM
Perf Counters
Debug & Trace

Figure 47

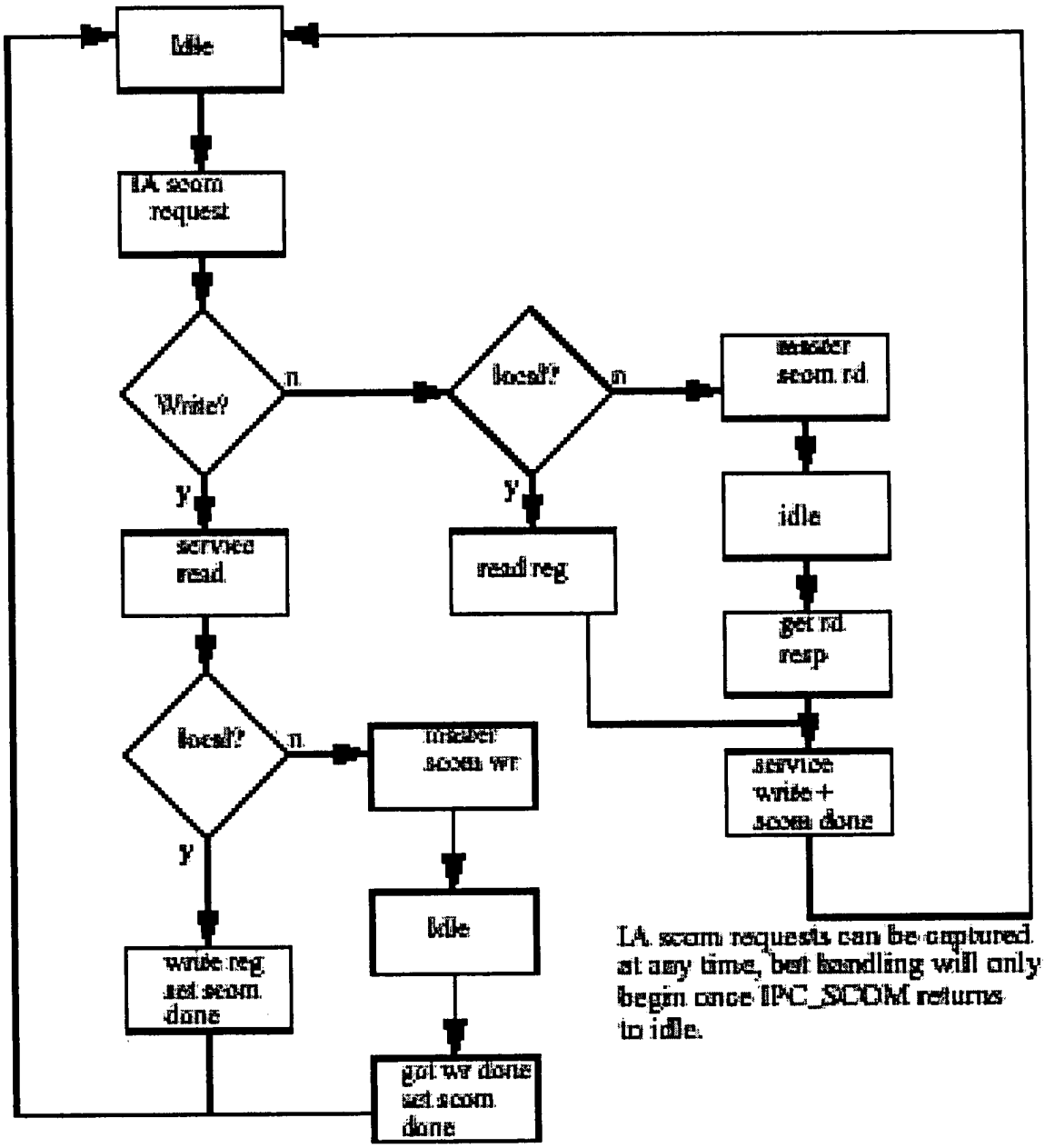
Idle
LA scom request
Write?
n
local?
n
master scom rd
y
y
service read
read reg
idle
get rd resp
local?
n
master scom wr
service write + scom done
y
write reg set scom done
Idle
got wr done set scom done
LA scom requests can be captured at any time, but handling will only begin once IPC_SCOM returns to idle.

Figure 48

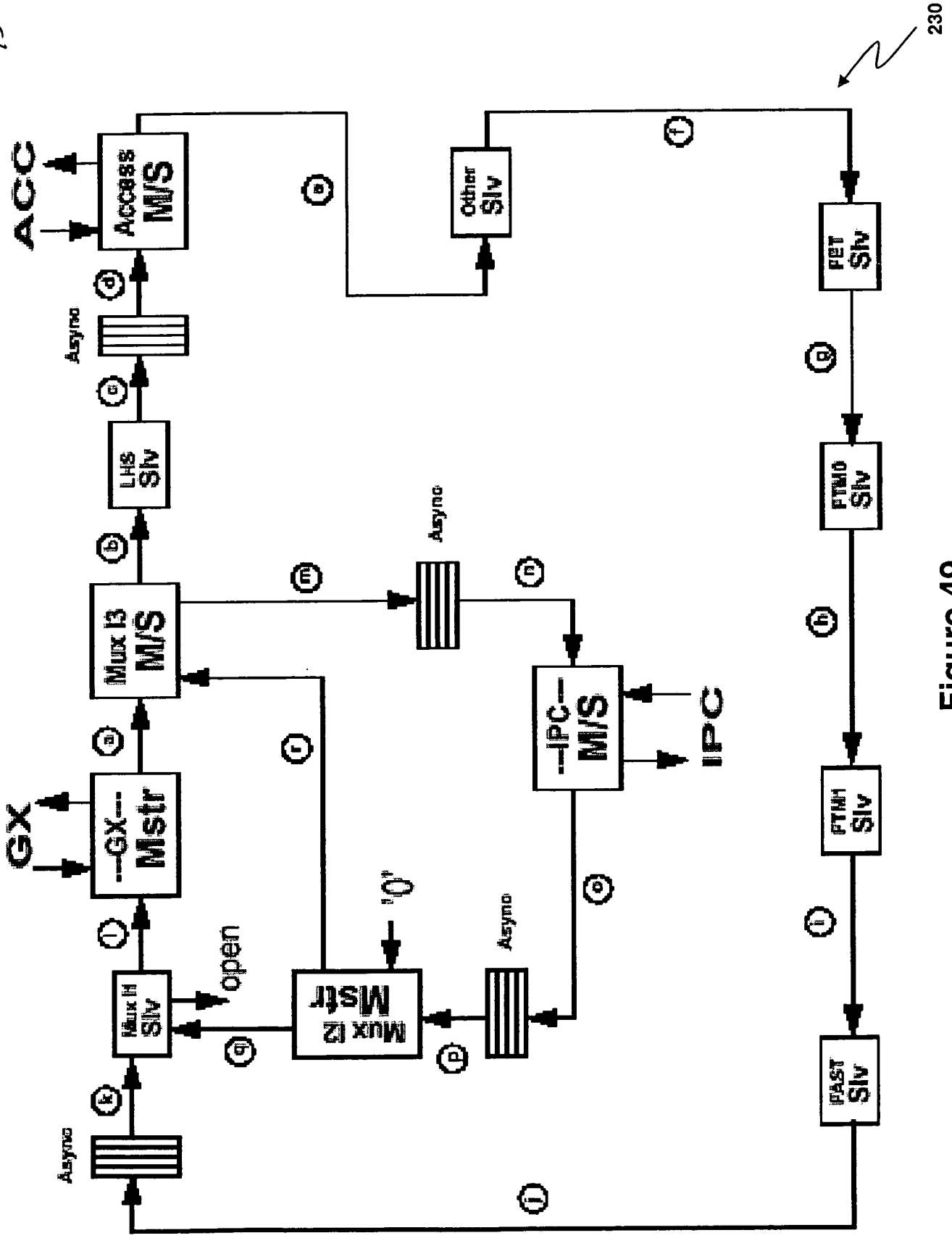
230
ACC
Access M/S
Async
LHS Slv
Mux I3 M/S
GX
--GX-- Mstr
Mux I1 Slv
open
Async
Mux I2 Mstr
'0'
Async
--IPC-- M/S
IPC
Async
Other Slv
PBT Slv
PTM0 Slv
PTM1 Slv
PAST Slv
a
b
c
d
e
f
g
h
i
j
k
l
m
n
o
p
q
r

Figure 49

IPC Protocol Engine

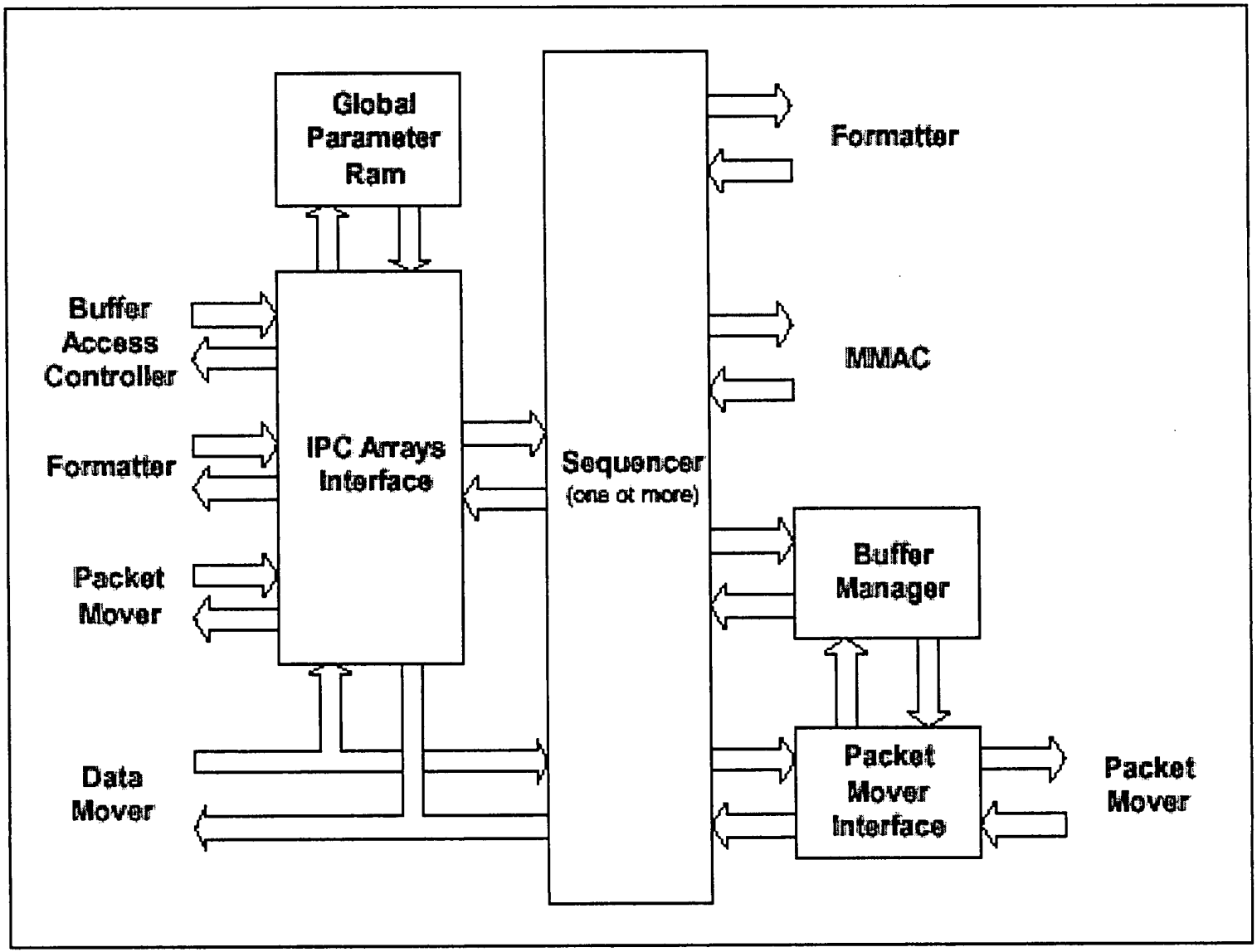

Figure 50